

2. A player after delivering a bowl must not follow it up in such a manner as to impede the sight of his opponent, nor shall he approach within two yards of his bowl during its course, and if after being cautioned he persists in doing so, the opponents shall have the option of playing out the end, or beginning it anew.

3. Should a game be interrupted for any cause so that it cannot be finished during the day on which it was commenced, it shall be proceeded with at the point at which it was interrupted, but if the position of Jack or bowls has been changed the last end shall be begun anew.

#### XV.—PLAYING BY MISTAKE

1. When a bowl belonging to the opposite side is played by mistake, it is to be replaced by the player's own bowl.

2. If it belongs to the player's side it must remain where it comes to rest

#### XVI.—PLAYING OUT OF TURN OR ORDER.

1. If a player plays out of turn, the opposite side may stop his bowl, allow it to remain where it rests, or cause it to be played over again in its proper order.

2. If it has moved either Jack or bowls, the opposite side may cause the end to be begun anew.