his beauty and perfection. You require no Bible or Catechism to teach morality. Indeed, if you make use of them in the earlier stages of your work, you will be violating good method. The germs of all virtues are in the human soul, and to begin to develop them by means of dogma is a great mistake. Moral teaching should proceed from the soul Godward, not from God soul-ward. (5). You should translate religiously. Life is a We are surrounded by solemn thing. mystery. Although when looking outward on this wondrous world, we feel our nothingness, yet when we look within and behold the heights and depths of our being, we are filled with awe and overpowered with a sense of our own great-Religious teaching should grow ness. out of ethical, for when moral ideals are touched with emotion they become obiects of reverence or worship. The references to religion, with which our textbooks are replete, should always be treat ed with respect. Crude and trivial may seem many things connected with our religious system, yet they are not to be sneered at, for the most refined philosophy is only partially true. The belief on which you built your hopes, that has helped to guide you through life, would, if analyzed and tested by a mind more acute than your own, perhaps be found as untenable as that of the poor ignorant peasant's gross conception of the Eternal you condemn.

Hear the conclusion of the whole matter: The practical application of all I have said cannot be better expressed than by the words that a world-wearied king uttered nearly 3,000 years ago, and which come to me now, after writing this, with new force and meaning: "Keep thy heart with all diligence, for out of it are the issues of life."

## DAY DREAMS.

## BY A CRAWFORD.

Gazing at the sunlight That through the window streams, O'er the checkered pathway, Dreaming fitful dreams.

Looking. yet not seeking What around me lie, Dreaming in the sunlight With wide open eyes.

Grief and care forgotten, And the weary strife, Drinking in the sunlight And the joy of life.