

SCOUTMASTERS' UNIFORM—*continued.*

SHIRT.—Flannel "Scout's" shirt with collar and green short sleeves. Or the coloured neckerchief may be worn. needed, a white sweater may be worn over the shirt.

SHOULDER-KNOT.—White, on left shoulder.

BELTS, SHORTS, STOCKINGS AND SHOES.—As for Scouts.

UNIFORM FOR DRILLS AND PARADES.

Hat, shirt (with coloured collar and tie), belt as above, knicker breeches, stockings, puttees or leather gaiters, walking stick, whistle and lanyard.

If a coat is needed, it should be of the Norfolk variety and *not* an imitation of a military tunic. Aigulets, spurs, swords, revolvers, gauntlets and riding crops must not be used.

ASSISTANT SCOUTMASTERS.

The uniforms should be the same as Scoutmasters, except that the shoulder knot is bright scarlet. The buttonhole badge is white metal.

COMMISSIONER'S UNIFORM.

HAT.—As for Scoutmasters. Badge with purple plum at side.

TIE.—Green necktie (Scouts' colour).

COAT.—Norfolk jacket pattern, but without cloth belt. Colour—Khaki or military active service dress. Roll collar. Four patch pockets, buttoned. Leather buttons. No shoulder straps. Plain sleeves. The coat is worn open at the neck, with the Commissioner's small badge on the left top buttonhole.

BELT.—Official pattern as for Scoutmasters, without shoulder straps.

BREECHES.—Bedford cord or other light brown material. Military pattern.

GAITERS.—Brown leather.

BOOTS.—Brown laced.

GLOVES.—Brown leather.

OVERCOAT.—Regulation Khaki waterproof

HATS AND BELTS.—Of the same quality as Scoutmasters.