

RULES OF SOLO.

1. A Solo deck consists of thirty-six cards, the Two, Three, Four and Five of each suit being discarded.

2. Ace ranks highest, then Ten, King, Queen, Knave, Nine, down to the Six.

3. Three or four players constitute a table. When four play the dealer "sits out." He gets paid if the bidder loses, but does not pay when the bidder wins.

4. In cutting for deal the player who draws the highest Solo card has the right to nominate who shall deal.

5. The dealer deals to the left, either singly or in groups of three and four cards, as may be mutually arranged—eleven cards to each of the three players and three to the "Widow," but neither the first nor last three cards must be dealt to the "Widow."

6. There is no misdeal in Solo, but there must be a new deal: (a) if any player has more or less than eleven cards; (b) if any card is exposed during the deal; (c) if, when cards are dealt in groups, one player receives three cards