

# No. 5.—FAIR ROSIE.

KEY E $\flat$ .  $\text{♩}:\text{S}$   $\text{♩}:\text{S}$   $\text{♩}:\text{r}$   $\text{♩}:\text{d}$   $\text{♩}:\text{m}$   $\text{♩}:\text{r}$   $\text{♩}:\text{f}$   $\text{♩}:\text{f}$   $\text{♩}:\text{m}$   $\text{♩}:\text{S}$   $\text{♩}:\text{S}$

A ring is formed and hands are joined. "Fair Rosie" stands in the middle. The "handsome prince" is outside.

- (1) Fair Rosie was a lovely girl,  
Lovely girl, lovely girl,  
Fair Rosie was a lovely girl,  
Lovely girl.
- (2) An ancient castle was her home, etc.
- (3) Fair Rosie sits in her high tower, etc.
- (4) A wicked fairy found her there, etc.
- (5) Fair Rosie sleeps a hundred years, etc.
- (6) A forest grew around her tower, etc.
- (7) A handsome prince comes riding by, etc.
- (8) Fair Rosie now need sleep no more, etc.
- (9) The prince is dancing with his bride, etc.
- (10) And all the guests make merry there, etc.

The ring moves round singing.

The ring raises arms and closes up.

Rosie sits and the ring Tower stands still all round.

The ring waves arms of enchantment.

The ring becomes the Tower again and Rosie sleeps.

The ring unlooses hands and raises them high, as trees.

The prince comes through trees.

The prince wakes Rosie in the traditional manner.

The prince and Rosie dance.

Ring, now representing guests, dances round in couples; and so the game ends.