

9. Report correctly as lookout when under way.
10. Describe standard running lights for sailing vessel less than 150 feet in length.
11. Enlist a boy trained by himself in the requirements of a landsman.
12. Earn and deposit at least two dollars in a public bank.

REQUIREMENTS FOR BOATSWAIN'S MATES, COXSWAINS, AND QUARTERMASTERS

Coxswains.—Coxswains shall be rated from Able Seamen of record and shall in addition pass the following tests:

1. Orders for boat's crew under oars, coming alongside, and leaving a gangway.
2. Method of hoisting a boat.
3. Duties, lowering a life-boat when ship is under way.
4. Knowledge of abbreviated rules for coxswains. ("Blue Jackets' Manual," p. 40.)
5. Elementary "Rules of the Road."

Coxswains shall act as assistants to boatswain's mates, corresponding to assistant patrol leaders.

Quartermasters.—Quartermasters shall be rated from Able Seamen of record and shall in addition pass the following tests:

1. The log-book, including weather, sea, and cloud symbols. Read a barometer and thermometer. Judge strength of wind by United States navy scale—0 (dead calm) to 12 (hurricane).
2. Foretelling weather.
3. Signalling:
 - (a) Vigwag.
 - (b) Semaphore.
 - (c) International code.
4. Storm-signals.
5. Distress-signals.
6. Fog-signals.
7. Pilot-signals.
8. Use of lead and log.
9. Box compass by quarter points.
10. Duties and precautions as helmsman.

Boatswain's Mates.—Boatswain's mates shall be rated from coxswains and Able Seamen of record, and, if the latter, shall pass the coxswain's test. In addition they should know: