

effects, though startling, were highly creditable to the carver. As these were looked upon by the natives as the protecting deities, it became our duty to destroy them. They were all consigned to the flames. Many of the smaller pieces, however, were carried away as mementos by our soldiers and carriers and brought down to the coast.

The city was surrounded by a palisade of growing trees, twining and intertwining so as to make a solid wall

feeble man, who, when surprised by our soldiers, was deserted by his party. He belonged to a long line of kings. A few nights after the poor old man died, probably from grief, as he was opposed to fighting the white man and had been persuaded to it by his Hotspur of a son.

His son and successor, a vigorous, high-spirited fellow, now gathered the defeated Urome tribe, called in the assistance of the Ulias, a people strong beyond conception. He led his com-



A SCENE ON THE UROME-ULIA EXPEDITION—ON THE RIGHT IS "THE KING'S SON," A PRISONER

—a sufficient protection from the wild beasts and the hostile tribes. These trees are planted as we plant species of the willow, and under tropical conditions the growth is rapid. The two entrances to the city were so narrow that but one man could enter at a time. In a week the walls of the compounds and buildings were all levelled and the palisade was cut down. Meanwhile, small parties reconnoitred every day for yams, for water, and for war. It was one of these parties that captured the King of Urome, a very old and

bined forces against us, and for three weeks fought us night and day. Night after night, if we passed in front of the camp-fire, shots would be fired from the surrounding forest; officers inspecting the outlying pickets would be sniped at; anyone moving on the outskirts of the camp would be cut off. As a remedy firing lines were put forward and the native carriers were set to cutting down the trees. Parties were sent out, and no less than twenty-seven cities destroyed, many of them possessing two hundred or more com-