hunter and the hunted

andance of game, pup mortality, and on the wolves. The wolf pack is hierarchical; a"male and female (usually the only ones e "beta" wolves, "outcast" wolves, and a re wolves under two years of age.

ninates the other females in estrus, and ng, but usually with no blood-shed. The males, although with not as much vigor ne alpha female usually leads the pack, where the pack will have to hunt for next ares for her pups. The den location is an se an error in judging where the game will ag of her pups.

f the wolf pack is not entirely inflexible y be an alpha at certain times for a specific ally one female becomes pregnant once a will be related to the availability of game wolves in an area. The more wolves, the respond to stress in their environment by mine, and this will increase the pack's

of wolves are maintained through vocalng, and scent marking.

frequently on full moons. An illusion of howling at once occurs because each wolf. But the reasons for howling are unclear, by restlessness and anxiety, reaching a er months during courtship and breeding, howl at 10 to 20 kilometers away.

as warning or surprise, and growling as a of rights in some social context like food high-pitched social squeaks are associated e pups, play and curiosity.

ally plays a role in asserting rank, and distercotyped, often prevents real fights a male may stand erect and still with his sine, while the subordinate animal generars its tail, and flattened its ears back. An omission by retracting the corners of the grin" or by laying on its back. The lick the alpha's muzzle is a sign of active hing another's muzzle, although ominous. Similarly, "greeting cermonies" of tail-goccur after the animals rediscover each are a brief separation. The alpha male will er subordinates, which seems to reinforce alphas are dominating, but rather than ally very tolerant and friendly. When they

are challenged and replaced by a new alpha, the memory of a violent past between packs.

By restricting the number of wolves that can live in one area, the wolves limit their own populations by territoriality and by their own social structure which control the number of births. Wolves simply cannot become overly plentiful. Their feeding habits and digestive systems are adapted to a "feast-or-famine" existence and to processing massive amounts of food in a short time. They can go without food for 3 to 4 days, then can eat up to 18 pounds of meat in one sitting, then get "meat drunk" until digestion is complete in 2-3 hours. They eat everything except the stomach and its contents. Even if their voracity causes a large number of moose, for example, to be eaten (for whatever reason), the wolves will only have less to eat later. The wolves are in balance with their prey, otherwise they would have long ago eaten their prey and themselves into extinction.

Ironically, our attempt to "extinguish" the wolf from our world also killed millions of other animals like raccoons, black-footed ferrets, red foxes, ravens, red-tailed hawks, eagles, squirrels, and wolverines. When people were poisoning the wolf with strychnine, arsenic and cyanide, all the others which share the wolves' domain also were killed. The wolf hunts for ecological investment, not like we, who hunt for economic and political investment.

By Chris Lohr



