

to anticipate their play, by causing a back bowl to be drawn in the direction in which the Jack is likely to go.

DRIVING.

Driving, or playing with great force, for the purpose of striking out an opponent's bowl or running the Jack into the ditch is occasionally necessary, but is generally a haphazard and losing game, for, if the object be missed, the player's bowl is lost, or it may carry off one of his own side's best bowls leaving the opponents stronger than ever.

TRAILING OR RAISING.

Trailing, that is, playing from one to two or three yards strong, is generally better than driving, because its results can be more clearly foreseen. It also gives more scope for tactics, such as displacing and lying in place of a bowl or by knocking out your opponent's nearest bowl when it is jack high or more or by driving a short bowl up to the Jack.

BE WELL UP.

The Jack being the object played to, and movable, the chances are altogether in favor of its being moved further and further from the player. For this reason it is better, as a rule, to "be well up." Bowls which are much short of the Jack not only obstruct subsequent play, but, like ditchers, may be called lost bowls.