Puzzle Corner.

The Canadian Hospital News proposes to run each week a simple puzzle or problem. Most of these naturally, will have a war connection or war solution. We believe the solving of these will prove an interesting pastime during the winter hospital session, and will help to interfere with the mental "stagnation" which is liable to accompany long confinement in blues.

This week's puzzle is a simple set of anagrams. The correct rearrangement of the letters will give the names of important persons and places connected with the war. Number r, for example, is Cadorna. The answers will appear in next week's

issue.

- I. No CARD, A: An Italian commander,
- LE PADRE; A Rumanian pass.
 DAMN ED! A British admiral.

4. SHORE D: A Greek island.

- 5. BOIL RUFFS: A Russian general.
 6. To Sir Man: A Serbian objective.
- RISE PA: A torpedoed liner.
 O MUT! HIT ON: A Verdun fort.
 LESS R A: A Somme village.
- 10. ON GATE UM: A British cabinet minister,

II. OPEN 'ER, N: A French objective.

12. Engine W U A: A former German colony.

Soyez Tranquille.

(Litany of a French Soldier.)

Of two things one is certain: either you're mobilised or you're not mobilised.

If you're not mobilised there is no need to worry: if you are mobilised, of two things one is certain: either you're behind the lines or you're on the front.

If you're behind the lines there is no need to worry: if you're on the front, of two things one is certain: either you're resting in

a safe place or you're where it's hot.

If you're resting in a safe place there is no need to worry: if you're where it's hot, of two things one is certain: either you're wounded or you're not wounded.

If you're not wounded there is no need to worry: if you are wounded, of two things one is certain: either you're wounded

seriously or you're wounded slighly.

If you're wounded slightly there is no need to worry: if you're wounded seriously, of two things one is certain: either you recover or you die.

If you recover there is no need to worry. If you die you can't worry.