The Order being read for the House to resolve itself into Committee of the Whole to consider a certain proposed Resolution respecting the Canadian Forces;

Mr. Claxton moved,—That Mr. Speaker do now leave the Chair.

After Debate thereon, the question being put on the said motion; it was agreed to.

The House accordingly resolved itself into Committee of the Whole to consider the said proposed Resolution.

(In the Committee)

The following Resolution was adopted: -

Resolved, That it is expedient to introduce α measure respecting the Canadian Forces—

1. Amending the National Defence Act to provide that the Governor in Council may establish and authorize the maintenance of active service forces and may place the Canadian forces on active service in consequence of any action undertaken by Canada under the United Nations Charter, the North Atlantic Treaty or any other similar instrument for collective defence that may be entered into by Canada;

2. Excepting certain personnel from the application of the Militia Pension

Act; and

3. Providing for the extension of benefits of certain legislation applicable to veterans of the Second World War to veterans of forces designated as special forces.

Resolution to be reported.

The said Resolution was reported, read the second time and concurred in.

Mr. Claxton then, by leave of the House, presented a Bill, No. 3, An Act respecting the Canadian Forces, which was read the first time and ordered for a second reading at the next sitting of the House.

The Order being read for the House to resolve itself into Committee of the Whole to consider a certain proposed Resolution respecting defence preparations, etc., and the prevention of economic disorder:

Mr. Howe moved,-That Mr. Speaker do now leave the Chair.

And a Debate arising thereon, the said Debate was, on motion of Mr. Howe, adjourned.

The House then adjourned at 10.45 o'clock, p.m., until tomorrow, at 11.00 o'clock, a.m., pursuant to Special Order made Saturday, September 2, 1950.

W. ROSS MACDONALD, Speaker.