

RULE X.

FOUL PLAY—SETTLEMENT AND PENALTY.

SEC. 1. A player shall not:

1. Grasp an opponent's lacrosse with his hand, hold it with his arm or between his legs.
2. Hold an opponent's lacrosse, nor hold, strike or trip him with his lacrosse; run in front of him or interfere in any way to keep him from the ball until another player reaches it.
3. Hold, strike or trip an opponent, nor push him with the hand.
4. Wrestle with legs entwined so as to throw an opponent.
5. Touch the ball with his hands, save as in Section 9, Rule IX, or excepting goal-keeper, as in Section 8, Rule IX.
6. Throw his lacrosse at a player or at the ball under any circumstances.
7. Move from his position when "time" is called until the ball is again faced.
8. Stand within the goal-crease, nor shall he check the goal-keeper within the goal-crease until the ball has passed within the bounds of the goal-crease.
9. Use the check commonly known as the "square" or "crosse" check, which consists of one player charging into another with both hands on the lacrosse, so as to make the stick meet the body of the opponent.
10. Jump at, or shoulder, an opponent from behind while running for, or after reaching, the ball.
11. Interfere in any way with another player who is in pursuit of an opponent.
12. Forcibly body-check an opponent into a fence.
13. Charge into an opponent after he (opponent) has thrown the ball.