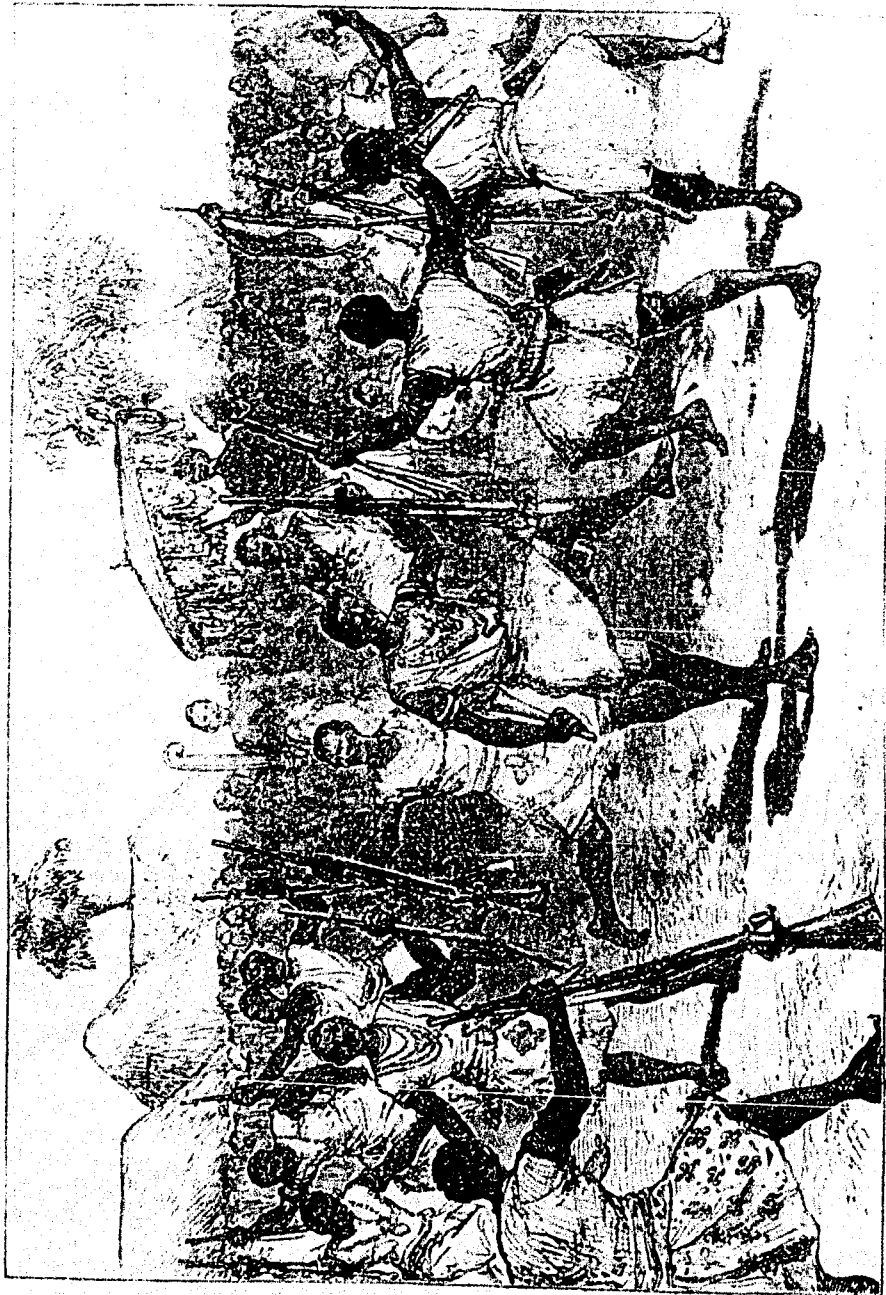


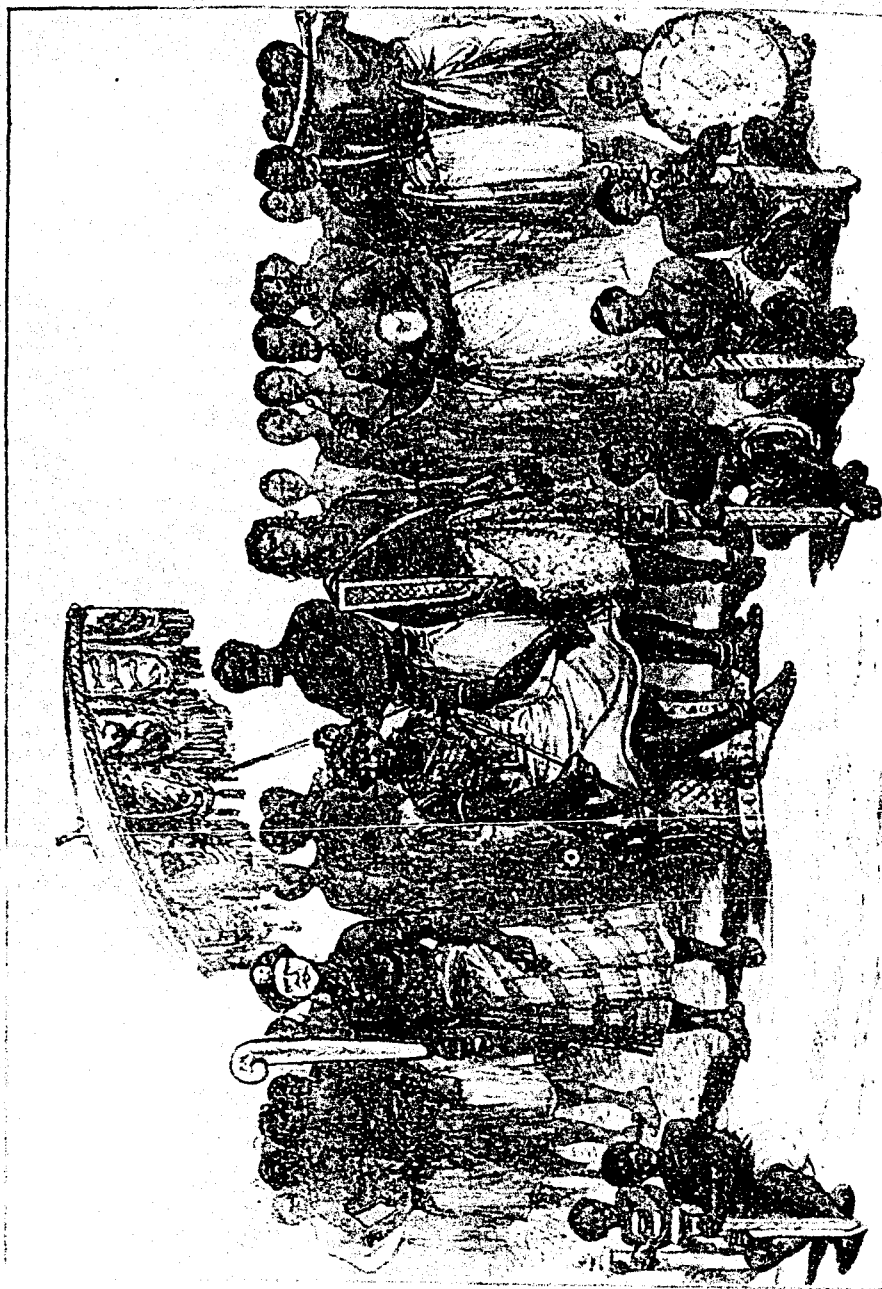


A. - Entrance to River Berah B. - Castle of Elmina C. - H.M.S. Druid D. - Argue E. - Decey F. - Fisherman's Village G. - Loya Town (hostile) H. - King's Town (hostile) I. - Redoubt K. - Place where Natives Escaped L. - Mangroves M. - Fish Grove

THE ASANTEE WAR - PLAN OF THE ATTACK ON ELMINA.



ASHANTEE WARDANCE



THE KING OF ASHANTEE AND HIS EXECUTIONERS