allowed for matches. A match will be decided by the team winning the greatest number of games during that time. In case of a tie after playing the specified two half hours, play will continue until one side secures a game, unless otherwise agreed upon between the captains before the match. Goals shall be changed after each half hour.

SEC. 4. No change of players shall be made after a match has commenced except for reasons of accidents or injury during the game, or for other reasons satisfactory to the referee.

SEC. 5. Should any player be injured during a match and compelled to leave the ice, his side shall have the option of putting on a spare man from the reserve to equalize the teams; in the event of any dispute between the captains as to the injured player's fitness to continue the game, the matter shall be decided by the Referee.

Sec. 6. Should a game be temporarily

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