

MAIL STEAMSHIP LINE

BETWEEN
PORTLAND AND HALIFAX, N.S.



THE Steamships "CHASE" or "CARLOTTA" will leave GALT'S WHARF, PORTLAND, every SATURDAY, at FOUR P.M., for HALIFAX direct, making close connections with the Nova Scotia Railway Company, for Windsor, Truro, New Glasgow, and Pictou, N.S.

RETURNING, will leave PRYOR'S WHARF, HALIFAX, every TUESDAY, at FOUR P.M.

Cabin Passage, with State Room. \$7.00—Meals Extra.

Through Tickets may be had, on board, to above points.

L. BILLINGS, AGENT.

PORTLAND STEAMPACKET COMPANY

BETWEEN
PORTLAND AND BOSTON.

J. B. COYLE, *President*; CHARLES FOBES, *Treasurer*, Portland, Me.
Agents—L. BILLINGS, Portland; W. WEEKS, Boston; GEORGE P. BLACK, Halifax.



THE New and Superior Sea-going Steamers "JOHN BROOKS" and "MONTREAL," having been fitted up, at great expense, with a large number of beautiful State Rooms, will run, during the Season, as follows:

Leaving ATLANTIC WHARF, PORTLAND, at SEVEN, and INDIA WHARF, BOSTON, every day at SEVEN, P.M. (Sundays excepted.)

Cabin Fare, \$1.50; Deck, \$1.00.

Through Tickets, at reduced rates, may be had at the principal Grand Trunk Railway Ticket Offices in Canada.

MAINE STEAMSHIP COMPANY.

NEW ARRANGEMENT.

SEMI-WEEKLY LINE!



THE Fine Steamers "DIRIGO" and "FRANCONIA" will, until further notice, run as follows:

Leave GALT'S WHARF, PORTLAND, every MONDAY and THURSDAY, at FOUR, P.M., and leave PIER 30, EAST RIVER, NEW YORK, every MONDAY and THURSDAY, at THREE, P.M.

The "DIRIGO" and "FRANCONIA" are fitted up with fine accommodations for Passengers—making this the most convenient and comfortable route for Travellers between New York and Maine.

Passage in State Room, \$1.00; Cabin Passage, \$4—Meals Extra.

Goods forwarded to and from Montreal, Quebec, Halifax, St. John, and all parts of Maine. Shippers are requested to send their freight to the Steamers as early as Three, P.M., on the days they leave Portland.

For Freight or Passage, apply to

HENRY FOX, *Treasurer*, PORTLAND.

J. F. AMES, PIER 38, East River, NEW YORK.