

Power to fill vacancies among the officers or Directors.

VII. And be it enacted, That the said Directors shall have full power to fill any vacancy which may exist or may happen among the Officers or Directors between the annual elections aforesaid, by electing or appointing such officer or officers from among themselves, and such Director or Directors from among the members of the Corporation as the case may require. 5

Elections to be by ballot.

VIII. And be it enacted, That all elections under this Act shall be by ballot, and the person or persons having the majority of votes of the persons present and entitled to vote at the election, shall (if duly qualified as members) be deemed to be the person or persons elected. 10

Directors to frame By-laws, and submit them to the general meetings of the Corporation for confirmation.

IX. And be it enacted, That it shall be the duty of the Directors from time to time to frame such By-laws as they shall deem best adapted to advance the interests of the Corporation, and the object for which it is established,—and to submit the By-laws so framed to an annual or special general meeting of the members of the Corporation by whom the same may be allowed, disallowed or amended at such general meeting; and such By-laws as shall be passed at any such general meeting shall be put into writing, and signed by the person having presided thereat, and shall thereafter be binding on all members and officers of the Corporation, until repealed or altered by other By-laws to be made and passed in like manner; and any copy of any By-law or By-laws, in print or in writing, purporting to be certified by the Secretary of the Corporation for the time being, and to bear the seal of the Corporation, shall be *prima facie* evidence of such By-law or By-laws to all intents and purposes, and in all Courts and places whatsoever. 25 30 35 40

How By-Laws may be proved.

Certain things may be done by By-laws.

X. And be it enacted, That by such By-laws the said Corporation may assign to the