CHESS.

TYRO.—The first may be solved in three moves by 1. Kt to K B 4th : 2. B to Q 3d (ch); and then the other B mates. The second is better, and appears among our Enigmas.

QUERY, HAMILTON.—We think you are mistaken. Suppose Black were now to play 23. R to Q B 6th, what resource has White ?

J. B.—You have again failed in Problem 9. You will find the solution below.

Solutions to Problem 9, and Enigma No. 30, by Emma, are correct.

Solutions to Problem 10, by J. B., Query, J. H. R., and Amy, are correct.

Solutions to Enigmas in our last, by Henry B., J. B., Amy, and C. C., are correct.

SOLUTION TO PROBLEM No. IX.

White.	Black.
1. Q to R 3d (ch).	R takes Q (best).
2. B to Q B 5th (ch).	K takes B (best).
3. Kt to Q B 4th (ch).	K to Q 5th.
4. Castles (ch).	R to Q 6th.
5. P mates.	

SOLUTION TO PROBLEM No. X.

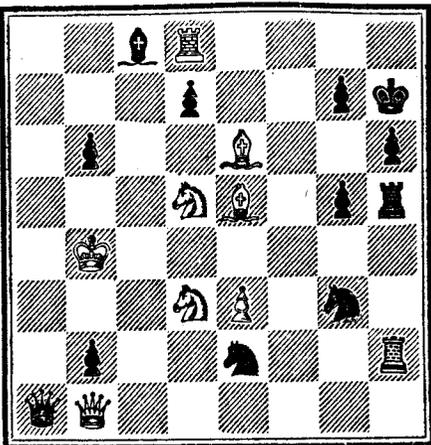| White.	Black.
1. Kt to Q Kt 6th (ch).	K to his 3d.
2. Kt to Q 4th (ch).	K moves.
3. R to K 3d (ch).	K takes Kt.
4. B mates.	

CHESS PROBLEM TOURNAY.

Some months ago a Chess Problem Tournament was proposed in England, but fell to the ground in consequence of the refusal of foreign composers to subscribe the entrance fee required from each competitor. Subsequently, however, a few of the leading problem-makers in England, determined not to be altogether disappointed of the object proposed, got up a little sweepstakes among themselves ; the conditions being that each should subscribe a guinea, and send in eight Problems. The inventor of the three best to be entitled to a set of costly ivory chess-men ; and of the three next best, to a handsome chess-board. After a long and patient examination of the competing diagrams, the judges have decided unanimously that Mr. Walter Grimshaw, of York, is entitled to the first, and Mr. Silas Angas, of Newcastle-on-Tyne, to the second prize. The following very beautiful End-game, which we give this month as our Problem, is one of the best of the winning positions, and among our enigmas will be found one of Mr. Angas's Problems which were entitled to the second premium :—

PROBLEM No. XI.

By Mr. W. Grimshaw.

BLACK.

WHITE.

White to play and mate in four moves.

ENIGMAS.

No. 34. By Mr. Silas Angas. This fine Stratagem formed one of the Prize Problems alluded to above.

WHITE.—K at Q Kt 2d ; Rs at K 7th and Q Kt 4th ; B at Q R 3d ; Kt at Q R 5th ; Ps at K 3d, Q B 3d, and Q Kt 6th.

BLACK.—K at Q B 4th ; R at Q Kt sq ; Bs at K 4th and Q R 7th ; Kt at K 7th ; Ps at Q 5th, Q B 3d, and Q Kt 2d.

White to play and mate in six moves.

No. 35. By Tyro. An End-game.

WHITE.—K at Q Kt sq ; Rs at K R 7th and Q sq ; Kts at K Kt 7th and K B 5th ; Ps at K B 2d, K 6th, Q 4th, and Q R 2d.

BLACK.—K at K Kt sq ; Rs at K B 6th and Q R sq ; B at Q Kt 5th ; Kt at Q R 3d : Ps at K B 3d, Q Kt 2d and 7th, and Q R 2d.

White to play and mate in three moves.

No. 36. By S. R

WHITE.—K at K Kt 2d ; Q at K B 3d ; R at Q Kt 7th ; Kt at Q 5th ; P at Q R 2d.

BLACK.—K at Q R 5th ; Q at Q B 8th ; R at Q B 5th ; Kt at Q Kt 4th ; P at Q R 3d.

White to play and mate in three moves.

The following games, in which White gives the Queen to his opponent, were recently played between two amateurs, and are chiefly interesting for their remarkably pretty terminations,