

PINBALLER



Thomas McKerr photo

Publisher's message

Hello once again, friends, and get your flipper-fingers ready for another great issue of Pinballer, the only magazine that caters to the man who knows what he really wants from life.

And has the spare change to support his habit, of course, as well as pay for our fantastic magazine about new ways to refine this instinctive urge for adventure into the satisfying past time that it can be.

This issue we have a really great lineup of stories to drool over, including a complete survey of all the pinball parlours on one of my favourite campuses, that's York, tucked away in northern Toronto.

We've also got our regular who-

could-live-without-them columns on pinball etiquette and famous pinballers the world has known, as well as new technical breakthroughs that will soon be cropping up all over, maybe even in your bathroom.

To round it all out, sort of like an extra ball, we have a complete assortment of letters and comments from our avid readers, and as a warning that sometimes things can go too far, an interview with a pinball addict.

Hope you like it, and remember: third game's only a nickel if you use quarters instead of dimes. What else can you get for a nickel these days? Eh?

Hey you,
I think the only people who play pinball are Pong players gone blind. I hope I never see your stupid magazine again.

Bernard Pimpleton

P.S. I dare you print this.
P.P.S. If you do, can you send me five copies for my relatives?
Editor: Sure, buster, you can have five copies - if you pay for them.

Nap flipped

PARIS - Startling revelations came to light today from a noted French historian, confirming reports that Napoleon was actually one of the earliest pinball addicts.

Napoleon apparently kept his right hand underneath his cloak at all times in order to keep his good flipper hand warm.

"According to these invoices" stated Rene Cartier-duBoise, "Napoleon actually contracted for the design and construction of the earliest known forerunner to the electric pinball machine."

The device was crude and consisted of wooden flippers operated by wires, and iron balls which rolled over a varnished wood surface. Score was kept by a sharp-eyed assistant, generally a slave of African descent, on an elaborate abacus.

Carpenters are now constructing a series of the machines according to diagrams uncovered in the same location. They will be sold to private entrepreneurs as novelty objects for public entertainment.

Pinballer is edited by Gord Graham and Michael Hollett, with Doug Tindal; graphic by Peter M. Hsu

Letters to Us

Dear Sir,
Didn't anybody ever tell you pinball is illegal?

We're mad enough to sic the cops on all you guys, and we're not kidding. There's at least 50 of us in on this, and we even formed a club out at York.

It's called Students Against Pinball and our goal is to clear the campus of pinball machines by Christmas Eve.

We feel pinball games only contribute to the already-serious silver shortage on campus. Ever try to change a buck in a coffeehouse?

We also think it's disgusting to see all those addicts panhandling around Central Square, never going to class or anything.

Why don't you take your machines and shove them?

Yours sincerely,
S.A.P. Headquarters



Editor's reply:

Your information is all screwy.

To quote the recent case of Regina v. Isseman, "There is no generic answer to the question of pinball's legality."

"These devices can be considered illegal only if there is an element of pure chance, such that it cannot be influenced by a degree of skill..."

Now we all know pinball is a finely developed art, requiring sensitivity

and grace. The only exception is a game with a match number, but we won't tell if you don't.

And as for the silver shortage, it's all those damn people who plug vending machines full of change. Not to mention all those toddlers with their fat little piggy banks.

So don't talk to us about your stupid problems, you jerks.

Pinball protocol

1. When a machine you wish to play is already engaged, you may "get in line" by placing a quarter on the machine. The quarter may be placed between balls, or preferably, if the current player has more than one game racked up, between games. Under no circumstances may you place your quarter when a ball is in play.
 2. Refrain from making any sudden movements in a player's field of vision.
 3. Never speak to or otherwise distract a player in mid-ball; pinball is a game of intense concentration, and a moment's lapse can be fatal.
 4. It is quite permissible, in the case of a two or four player machine, to ask the current player if he would like some competition. He may, of course, say no, and you must then wait your turn in patient silence.
 5. When playing with one or more opponents, it is generally considered a matter of common courtesy to share all "won games" with the others.
 6. If you prefer an aggressive style of play, play alone or know your machine. Don't run the risk of tilting out your competitor's game as well as your own through ignorance or lack of experience.
 7. Never, under any circumstances, touch, jostle, nudge, bump, or stand close to someone who is playing pinball.
- This is the only area of pinball protocol in which an infraction can result in death.

IBM?

Let's talk about it

IBM Canada Ltd. needs people to work in an environment that's always interesting, and often demanding, but never dull.

We need technically-oriented people and people-oriented people. We need thinkers and we need doers.

Our recruiters will be coming to campus soon, to talk with people who think that they could have a future with IBM. If you would like to set up a meeting, tell your college Placement Office, and at the same time give them a copy of your personal resumé. Then let's talk about it.

Interviews on Nov. 26-27
for M.B.A. students Nov. 12, 13

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More to come for
More to go



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