dispute in a summary manner, to be audited by any officer of the Court or other fit person, who shall have power to examine both plaintiff and defendant upon oath; and upon the report of the referee, (unless either of 5 the parties shall shew good cause to the contrary,) the Court may make a rule either for the payment of such sum as upon the report shall appear to be due, or for staying the proceedings in the action, and upon such 10 terms and conditions as to the Court shall appear reasonable; or the Court may order judgment to be entered up as by confession, for such sum as upon the report shall appear to be duc. 15

Proceedings in case of the death of any Treasurer or Clerk having hands

XIX. And be it enacted, That in case of the death of any person during the time that he shall be holding the office of District Treamoneys in his surer or of Clerk of any Division Court, or after he shall have resigned or be removed 20 from such office, the Treasurer for the time being may, in his own proper name, or by his name and description of office, sue and recover from the executors or administrators of such person deceased, all such sums as 25 shall have been remaining in his hands, of money received under the authority of this Act by an action of debt in any Court of Record in this Province having competent jurisdiction—in which it shall be competent for the 30 plaintiff to declare that the deceased was indebted to the plaintiff for money had and received to his use for the purposes of this Act; and that the deceased died possessed of money had and received for the purposes of 35 this Act, whereby an action hath accrued to the plaintiff, to demand and have the same from such executors or administrators; and a like action may be brought against any executors or administrators of executors or ad- 40 ministrators; and in all such actions the defendant or defendants may plead in like manner, and avail themselves of the like matters in defence as in any action founded on simple contract of the original testator 45