

College seemed to have the better of the play in centre field, and several punts were exchanged between the two centre halves, when the Brockville wings succeeded in getting the ball to College 10-yard line, and Curtin got over for a touch-down, which was converted, making the score Brockville 7, College 0.

College went into the game after half-time with the determination of winning, but it was not to be. Brockville continued to add to their score and soon it was 10 to 0 in their favor. Things looked rather dark, when suddenly College made a grand effort, the result of which was that Walters got over for a touch-down, which was not converted, score being Brockville 10, College 4. The cheers of the "garnet and grey" supporters were deafening, and it really looked as if College would win out. However Brockville soon added another touch-down to their score, and this additional one seemed to dishearten the Collegians. A few minutes afterwards the game was over, and College had met its first defeat by a score of 16 to 4.

What was most noticeable, and which cannot be accounted for in this game were the two widely different styles of ball that the Collegians played. At one time they would pull themselves together, and their play proved that they were superior to their opponents, and then suddenly, at moments when they had opportunities of scoring, they would "go to pieces" completely and play ragged ball. Brockville, on the other hand, played a steady game throughout and won the day on their merits.

COLLEGE 35. BRITANNIA 7.

This week was one of unusual interest in football circles, and in the College, the games were played over and over again in conversation. The Britan-nias, having downed the Brockville aggregation, were looked upon as worthy opponents, who would make College work hard for every point. The predictions of all were shocked, however, to a great degree, when the final score read 35 to 7 in Varsity's favor at the close of the game. It was simply a walk-over from start to finish. This is how the "Citizen" presents the game:—