

The site is now completely secure. The Monorail stations and west skyride are begun. All food and merchandise buildings are awarded and underway. There is a delay on the East Gate design. The Air Plaza design is rejected. The HSST and Soule are confirmed but the British Maglev, Lottery Building, and Viaduct children's playground are cancelled.

The Architectural Production Team transfers from Planning to Construction as does Technical Coordination. Site feature design briefs are being prepared for sculpture, children's play areas, and water features. All are incorporated into the CADD system. Site furnishings are tendered. Night Life programming and design are almost complete. The "Rides to Nowhere" concept is under development. The Hologram show is presented. The "Look Team" is formed.

Interior finishing in Expo Centre is begun, and final Omnimax script is written to rough cut. Rendering of major site elements is begun to "market" content to BIE in May meetings. Kevin Murphy requires finalization of all major design inputs to meet deadline.

MARCH 1985

Leaks and corrosion appear in dome. Consultant solutions do not appear feasible. Architect and contractor put on notice. Spitz Omnimax screen installed and must be protected by plastic cover. Expo rejects inner skin as solution as caulking begins. Freschi advisory contract ends. Omnimax is mixed to sound and finished answer print is screened in St. Paul.

The GM bridge, Monorail columns, the Cambie foreshore, and the Roundhouse turntable all underway. Tree planting is underway pending location of look elements, and tender packages are out for landscaping. The Land Plaza, temporarily eliminated from budget, is restarted incorporating some concepts and elements from the cancelled Viaduct pavilions.

Site Look thrust begins as banner program, colour zone program, billboard program, and graphics program briefs are initiated. The Look Team is now established and functioning as planning and architecture are virtually complete. Integration of site elements begins.