

Sec. 9.—If the player should be in possession of the ball when "time" is called he must drop it on the ground.

Sec. 10.—A player without a stick shall not touch the ball until he recovers his stick.

Sec. 11.—Should a player be injured during a match and compelled to leave the field, the opposite team shall drop a man to equalize the teams during his absence.

Sec. 12.—No change of players shall be made after the match has commenced.

Sec. 13.—In the event of any team starting to play what is known as "rag" the referee shall at once stop the game and face the ball in the centre of the field. Should the offence be repeated, the referee shall at once stop the game and give the opposing team a free throw.

Sec. 14.—Should a foul be claimed and disallowed, the side against whom the foul has been claimed shall be allowed a free throw or the ball shall be faced, at the option of the referee; should the foul be allowed the player fouled shall have a free throw, but in no case shall it be made within ten (10) yards of the goal. By a free throw it is understood that the player fouling and the one fouled shall be placed in the same positions as they occupied immediately previous to the foul, the player fouled having the ball on his lacrosse. At the word "play" from the referee, each shall be allowed to play in any manner allowed by the rules of the game.

Sec. 15.—The match shall be awarded to the club having won a majority of the goals. If at the end of full-time the score is a tie, the referee shall order the match to continue fifteen minutes each way, or until a goal is scored, the team scoring such goal shall be the winner of the match, otherwise the match shall be declared a drawn match.