

7. The ball is *dead* when it rests absolutely motionless on the ground.

8. A TOUCH DOWN is when a player, putting his hand upon the ball, on the ground, in touch or in goal, stops it so that it remains dead, *or fairly so*.

9. A TRY is when a player makes a *touch down* in his opponents' goal.

10. A ROUGE is when a player makes a *touch down* in his own goal, or when the ball goes into touch in goal. (See Law 23.)

11. A SAFETY TOUCH is when a player kicks or carries the ball from the field of play, and he or one of his own side *rouges* it.

12. A match shall be decided by a majority of points. A goal kicked from a try shall count 8 points, and from the field 6 ; a try shall count 4 ; a safety-touch 2 ; a rouge 1. A majority of 2 points to decide a match, but if only *rouges* be scored there must be a majority of 4 points.

13. A TACKLE is when the holder of the ball is held by one or more players of the opposite side.

14. A SCRIMMAGE takes place when the holder of the ball, being in the field of play, puts it down on the ground in front of him, and all who have closed round on their respective sides endeavour to push their opponents back, and drive the ball with their