

ON BEING SET

to win 200 points in the honour score on the first game, or less than 300 on the final.

Few deliberately fly the flag to save the game or rubber. The fact of the matter is that most players in the stimulation of bidding, or perhaps disliking to be outdone by the adversary unconsciously overbid their hands and are set.

The biggest losses are caused by partners' assists. You should never assist unless you have better than two absolutely certain tricks; many assist even without any such certainties. Again, as declarer, after having estimated the value of your hand and included in the valuation the usual certain tricks from partner, and having bid its full value, should partner assist, it is very difficult to curb yourself from again bidding, but you must learn to say "No Bid." The voice of the partner uplifted from the opposite side of the green board, oftentimes charms his associate into recklessness. The excitement being over and you having been doubled, how cherry-blossomed you feel when your admiring partner on laying down two sulky Queens and two sour Jacks sweetly warbles "I raised you because I knew that to you Queens are as Aces and Jacks as Kings."

THE SCORE

Values	C	D	H	S	No Trump
Each Trick over six.....	6	7	8	9	10
Three Honours.....	12	14	16	18	30
Four Honours.....	24	28	32	36	40
Five Honours.....	30	35	40	45	
Four Honours in one hand.....	48	56	64	72	100
Five Honours, four in one hand....	54	63	72	81	
Five Honours in one hand.....	60	70	80	90	
Little Slam... 50		Grand Slam... 100		Rubber... 250	