

Table No. 35.

VICTORIA, BELLINGHAM BAY AND SAN JUAN ISLAND.

Steamer Island Belle

Leave Victoria 6:30 a. m.
 Arrive Whatcom 11:30 a. m.
 Leave Whatcom 2:30 a. m.
 Leave Seattle 9:30 a. m.
 Arrive Victoria 7:30.

Table No. 36.

STAGE ROUTES.

To find the steamer or railway line connecting with stage route see name of place from which stage departs as shown in the Alphabetical List at end of Guide:

ALBERNI—Stage leaving Nanaimo Friday, arriving at Nanaimo Thursday.

ALDERGROVE—Stage from New Westminster, 22 miles. Fare, \$1.50.

ALEXANDRIA—Stage from Ashcroft, 185 miles. Fare, \$33.

ALKALI LAKE—Stage from Ashcroft, change at Clinton. Fare, \$15.

ANDERSON CREEK—Stage from Kamloops.

BARKERVILLE—Stage from Ashcroft 280 miles. Fare \$42.50.

BEAVER CREEK—Stage from Nanaimo, 16 miles, fare \$8.

BIG BAY CREEK—Stage from Ashcroft. Change at Clinton.

BLOOMFIELD—Stage from Windermere.

BONAPARTE VALLEY—Stage from Ashcroft to Mundarra, 20 miles. Fare, \$3.25.

BRIDGE CREEK—Stage from Ashcroft, 85 miles. Fare \$13.50.

BURTON PRAIRIE—Stage from Mission. Fare \$1.50.

CACHE CREEK—Stage from Ashcroft, 6 miles. Fare, \$1.

CHILCOTEN—Stage from Ashcroft, change at Soda Creek.

CLAYTON—Stage from New Westminster, 9 miles. Fare, 75 cents.

CLINTON—Stage from Ashcroft, 32 miles. Fare \$5.

CLOVER VALLEY—Stage from New Westminster, 13½ miles. Fare, \$1.

COUTLEE—Stage from Spences Bridge, 40 miles. Fare, \$5.

COWICHAN—Stage from McPherson. Fare, 50 cents.

CRANBROOK—Stage from Windermere, 87 miles. Fare, \$3.

DEPARTURE BAY—Stage from Nanaimo.

DOG CREEK—Stage from Ashcroft, 132 miles.

DOUGLAS LAKE—Stage from Kamloops to Quilchena thence steamer.

DUCK AND PRINGLE—Stage from Savona, 40 miles. Fare, \$1.

EAST SOOKE—Stage from Victoria. Fare, \$1.50.

EIGHTY-THREE MILE HOUSE—Stage from Ashcroft, 68 miles. Fare \$11.

ELGIN—Stage from New Westminster, 12 miles.

EMPIRE VALLEY—Stage from Ashcroft to Dog Creek thence livery 18 miles.

ENDERBY—Stage from Okanagan Mission

FAIRMONT SPRINGS—Stage from Windmere, 15 miles.