

three generations of the family of which I was the only living representative in the direct line. It was a large, ancient wooden mansion, very elegant in an old-fashioned way within, but situated in a quarter that had long since become undesirable for residence, from its invasion by tenement houses and manufactories. It was not a house to which I could think of bringing a bride, much less so dainty a one as Edith Bartlett. I had advertised it for sale, and meanwhile merely used it for sleeping purposes, dining at my club. One servant, a faithful colored man by the name of Sawyer, lived with me and attended to my few wants. One feature of the house I expected to miss greatly when I should leave it, and this was the sleeping chamber which I had built under the foundations. I could not have slept in the city at all, with its never-ceasing nightly noises, if I had been obliged to use an upstairs chamber. But to this subterranean room no murmur from the upper world ever penetrated. When I had entered it and closed the door, I was surrounded by the silence of the tomb. In order to prevent the dampness of the subsoil from penetrating the chamber, the walls had been laid in hydraulic cement, and were very thick, and the floor was likewise protected. In order that the room might serve also as a vault equally proof against violence and flames, for the storage of valuables, I had roofed it with stone slabs hermetically sealed, and the outer door was of iron with a thick coating of asbestos. A small pipe, communicating with a windmill on the top of the house, insured the renewal of air.

It might seem that the tenant of such a chamber ought to be able to command slumber, but it was rare that I slept well, even there, two nights in succession. So accustomed was I to wakefulness that I minded little the loss of one night's rest. A second night, however, spent in my reading chair instead of my bed, tired me out, and I never allowed myself to go longer than that without slumber, from fear of nervous disorder. From this