

if any, shall be divided equally between the competing clubs. The referee in all matches shall be neither a past nor present member of either competing club. The referee shall have power to decide as to the fitness of the ground in all matches, and in other respects the duties of the referee and linesmen shall be as defined in the laws of the game.

17. The referee shall be appointed in all cup competition games by the District Executive. In the event of the non-appearance of such referee so appointed, the opposing teams may have the power to agree upon a mutual referee subject to Rule 16.

18. The referee must officially notify the District Secretary of the result, together with the names of the players taking part in the game on the form provided by this Association, within three days (Sundays included) from the date of the match. The date of the postmark will be taken as the limiting date in all cases.

19. All questions relating to the qualifications of competitors, or the interpretation of the rules, or any dispute or protest whatever, shall be referred to the District Executive. Every such protest must be in writing, and must contain the particulars of the grounds on which it is founded. Two copies of the protest must be lodged with the District Executive Secretary, accompanied by a fee of \$10, within three days of the date of the match to which it relates (Sundays included). The date of the postmark will be taken as the limiting date in all cases. The fee shall be forfeited to the District Executive in the event of the protest not being sustained, and shall be returned of the protest is upheld. Any protest relating to the ground, goal posts or bars, or other appurtenances of the game, shall not be entertained by the District Executive, unless notice with particulars has been given to the club opposing immediately it comes to their knowledge, and an objection has been lodged with the referee before the commencement of the match. The referee shall require the responsible club to remove the cause of objection, if this is