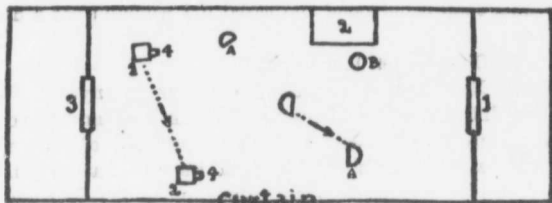


Jake Hayseed in the City



Stage Plan.

1. Point from which Jake and sister enter.

2. Table containing sample pictures.

3. Dark Room.

4. Camera, first and second positions.

A, A. Chairs. B. Stool on which Jake sits while talking with Ann.

Rugs, curtains, etc., may be used if desired, and sofa or other pieces of furniture if space allows. Camera may be made from crayon box; tack three strips of lath upon it for legs and fasten a tin or pasteboard tube to the end and stain all with ink. Negative, piece of glass with carbon paper gummed on it.

SCENE, PHOTOGRAPHER'S PARLOR.

(Enter Jake Hayseed and Sister Ann.)

Jake. Great place the city, isn't it, Ann?

Ann. Yes. Quite a contrast to the Corners, with grocery, milliner-shop and post-office all in one.

J. And the blacksmith shop next door and three more houses to make up the settlement.

A. Great place to get lost in, too, it seems.

J. Yes; worse than Four-Mile-Woods. I was in great luck to find you again. Where've you been?

A. When I lost you at the station, I went first into a milliner's shop. Showy place with plenty of flowers in the window and some dozen mirrors.

J. Buy a hat?

A. No. Priced a few for fun. Little thing, the size of your hand, for six dollars, and one as big as a corn-basket for sixteen.

J. (Whistles.) Whew! Price enough! They ought to be stylish!

A. Next I went along the street looking for you, and stopped a minute before a place where they sold ice cream. A dandified