

5. All matches to be the majority of shots won after playing a certain number of heads, or definite period of time, to be agreed on by the competing clubs before beginning to play. In the event of both parties being equal at the conclusion of the match, play shall be continued, under the direction of the umpire, by all the rinks engaged, for another head, or for such additional number of heads as may be necessary to decide the match.

6. Every rink to be composed of four players a side, each using two stones, and playing one stone alternately with his opponent, and the rotation of players observed in the first head shall not be changed during the match.

7. The two skips opposing each other shall settle by lot, or in any other way they may agree upon, which party shall lead in the first head, after which the winning party shall lead.

8. The skips shall have the exclusive management and direction of the game for their respective parties, and may play last or in any part of the game they please; but are not entitled to change their place when once fixed. When their turn to play comes, they shall each appoint one of their players to act in their places as skips of the game, and must take the position of ordinary players, until they have played and returned to the tee-head as skips.

9. Players during the course of each end, shall be arranged along the sides, but well off the rink, as their skips may direct; and no party, except when sweeping according to rule, shall go upon the middle of the rink. Skips alone to stand within the 14 feet circle, or home; the skip of the party playing to have choice of place, and must not be obstructed by the other in front of the tee,