

hold their seats until their successors are installed.

SEC. 8. *Vacancies* in any office may be filled at any session, and in case the office of Grand Secretary becomes vacant, the Grand Worthy Chief Templar, by consent of the Executive Committee, shall appoint a member of this Grand Lodge to act in said office until the next session, when the vacancy shall be filled by election, and such appointed officer shall receive the regular salary for the term of such service.

SEC. 4. *Penalties.* This Grand Lodge may place on trial and remove any officer for dereliction of duty and improper conduct, by a vote of two-thirds of the members present. It may enforce upon its members any penalty, to the extent of expulsion, for a violation of the Constitution, Rules, Obligations, or any principles of the Order.

ARTICLE IV.

DUTIES OF OFFICERS.

SEC. 1. The *Grand Worthy Chief Templar* shall be the chief executive officer of this Grand Lodge, and of the Order of Good Templars of this State. He shall preside at all its sessions, preserve order, enforce a proper observance of the laws and usages of this body, decide questions of doubt or difficulty, whenever properly submitted, appoint such officers and committees as the Constitution or usages may require, provide for the institution of new Lodges and the general prosperity of the Order. He shall be clothed with the power and provided with the means necessary to the thorough and faithful discharge of his duties, submit to each session a full written report of the work done by himself or deputies, all decisions made, the condition of the Order, its prospects and requirements for the future, and shall discharge such other duties as the interests of the Order require.

SEC. 2. The *Grand Worthy Counselor* shall assist the Grand Worthy Chief Templar, preside in his absence or disability, and in case of its vacancy assume that office and perform its duties until the next session when a Grand Worthy Chief Templar shall be elected.

SEC. 3. The *Grand Vice Templar* shall render such