d) __Theme I.A.1:__ Base: U.S. $3.5 m = 100%
(assuming 5 targets)

	Base	2nd Biennium	3rd Biennium
Target I.A.1.(a)	35	37	40
Target I.A.1.(b)	30	33	35
Target I.A.1.(c)	20	15	15
Target I.A.1.(d)	15	10	0
Target I.A.1.(e)	0	5	10
	100%	100	100

e) __Target I.A.1 (a):__ Base: U.S. $1.2 m = 100%
(assuming 3 programme actions)

	Base	2nd Biennium	3rd Biennium
Programme Action I.A.1.(a)(i)	50	60	70
Programme Action I.A.1.(a)(ii)	30	30	30
Programme Action I.A.1.(a)(iii)	20	10	0
	100%	100	100

The resource indications resulting from these priority setting
decisions at each level can be easily converted into
percentages of total resources to indicate relative overall
priorities. In the following table the summary figures for
only the highest priority elements are provided as an
illustration:

Level	Base Period Constant U.S. $ (millions)	1st Biennium % of Total Res.	1st Biennium % of Res. at each Level	2nd Biennium % of Total Res.	2nd Biennium % of Res. at each Level	3rd Biennium % of Total Res.	3rd Biennium % of Res. at each Level
Total	200	100	–	–	–	–	–
World Problem I	50	25	25	26	26	27	27
Objective I.A.	20	10	40	10.7	41	11.3	42
Theme I.A.1	7	3.5	35	4.0	37	4.5	40
Target I.A.1.(a)	2.4	1.2	35	1.5	37	1.8	40
Programme Action I.A.1.(a)(i)	1.2	0.6	50	0.9	60	1.3	70

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