

but may not receive any assistance except from the crew of the vessel fouled. Any anchor so used must be taken on board again before she continues the Race.

## ARTICLE XV.

### FOULING SKIFFS, MARKS, ETC.

Each boat must go fairly round the course, must not touch any buoy, boat or vessel used to mark it out, but shall not be disqualified if wrongfully compelled to do so by another skiff. Any boat causing a mark vessel to in any way shift her position to avoid being fouled by such boat, shall be disqualified. If a boat, in consequence of her neglect of any of these Rules should foul another boat, or compel other boats to foul, she shall forfeit all claim to the prize, and shall pay all damages.

## ARTICLE XVI.

### STARTING.

SEC. 1. The Skiffs shall start from moorings, anchors or under way, as directed by the Sailing Committee. Half an hour before the time of starting a gun shall be fired and a flag hoisted as a signal for the boats of each successive race, in case of a start from anchor or moorings, to take up their stations for the start with head sails down or all sails down, as the Sailing Committee may direct, or, in case the start be a flying one, to approach the starting line.

SEC. 2. Ten minutes before the start, a preparative gun shall be fired, from which moment all competing boats shall be amenable to the Rules of this Association. At the expiration of ten minutes exactly the flag shall be hauled down and a third gun