

The following SIGNALS are made on the Citadel, when Vessels are coming into Halifax Harbour.

One Ball	for one square rigged Vessel	
One Ball, half hoisted	for two	do
Two Balls close	for three	do
Two Balls seperated	for Four	do
A Pendant of any colour	for Five	do
A Pendant under one Ball	for Six	do
A Pendant over a Ball half hoisted	for Seven	do
A Pendant under two Balls close	for Eight	do
A Pendant between two Balls seperated	for Nine	do
A Flag of any colour	for Ten or more.	

The above are hoisted at the East or West Yard arm, according to the Quarter the Vessel first appears in ; and as soon as the Vessel can be described, one or more of the following colours are hoisted at the Mast-head.

A Union	for a Flag-ship, with or without a squadron
Do with a red Pendant over it	for a Two decker
Do with a blue Pendant over it	for a frigate
Do with white Pendant over it	for a small armed vessel
A red Flag pierced white	for a Packet
A blue Pendant	for a Merchant Ship
A red Pendant	for a Merchant Brig
A white Pendant	for a topsail sloop or schooner
A red Flag	for a neutral man of war
Do with a blue Pendant under it	for a neutral merchant ship.
Do with a red Pendant under it	for a neutral merchant brig
Do with a white Pendant under it,	for a ditto sloop or schooner.

Enemy's Signals,

A French Jack	for an Enemy's Fleet
A Blue Pendant under a French Pendant,	for an Enemy's Ship
A Red Pendant under a do.	for an Enemy's Brig
A White Pendant under a do.	for an Enemy's Sloop or Schooner

N. B. No Signals can be made with those for describing Enemy's Vessels, except they are in our possession, in which case a Union Jack will be hoisted over the Signal.

Signal in Distress

In cases when immediate assistance is necessary, a Ball at the Mast head, in addition to the descriptive Colours of the Vessel in Distress, and Guns occasionally, until the Signal is attended to.

Vulgar Notes for 1801.

Demical Letter	D	Cycle of the Sun	38
Golden Number	18	Roman Indiction	4
Epaft	15	Julian Period	6514