

pretended contracts are used to be made guilty of misdemeanor.

signed, or the negotiating or bargaining for the making or signing, of such contracts of sale or purchase, as aforesaid, is carried on, is guilty of a misdemeanor and liable to one year's imprisonment.

Burden of proof of intention.

2. Whenever it is established that any person has made or signed any such contract or agreement of sale or purchase, as aforesaid, or has acted, aided or abetted in the making or signing of the same, the burden of proof of the *bonâ fide* intention to acquire or to sell such shares, goods, wares or merchandise, or to deliver or to receive delivery of the same, as the case may be, shall rest upon the person charged with an offence under this Act.

Occupants and keepers of places where such business is carried on, deemed keepers of common gaming houses.

3. Every one who, either as principal or agent, occupies, uses, manages or maintains any office or place of business wherein he carries on, or aids in carrying on, the business of making or signing, or procuring to be made or signed, or negotiating or bargaining for the making or signing of such contracts of sale or purchase, as aforesaid, shall be held to be the keeper of a common gaming house, and such office or place of business shall be held to be a common gaming house, and the instruments used in such office or place of business for the conveyance of messages in respect of the purchase or sale, or pretended purchase or sale, of any such shares, goods, wares or merchandise, and the tablets, blackboards, slates or other implements used in registering or recording the prices of such shares of stock, goods, wares or merchandise, or the fluctuations therein, shall be held to be implements of gaming, the whole within the meaning of chapter one hundred and fifty-eight of the Revised Statutes of Canada, intituled "*An Act respecting Gaming Houses*," and shall be subject to all the provisions of the said Act.

Instruments, &c., deemed implements of gaming

R.S.C., c. 158.

2nd Session, 6th Parliament, 51 Victo

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BILL.

An Act respecting Gaming and Merchandise.

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Honorable Mr. A

OTTAWA:

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