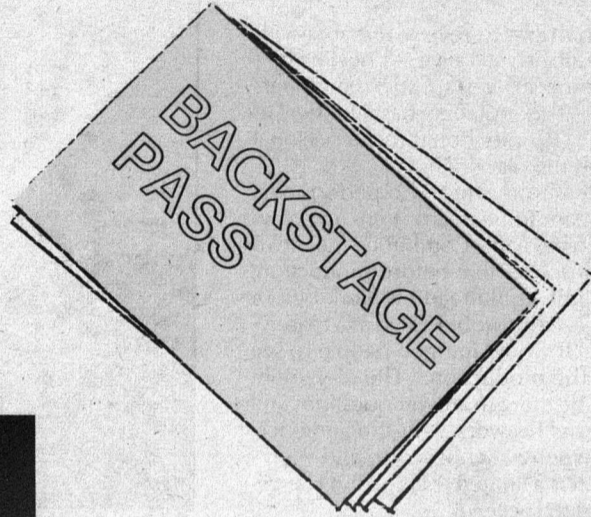


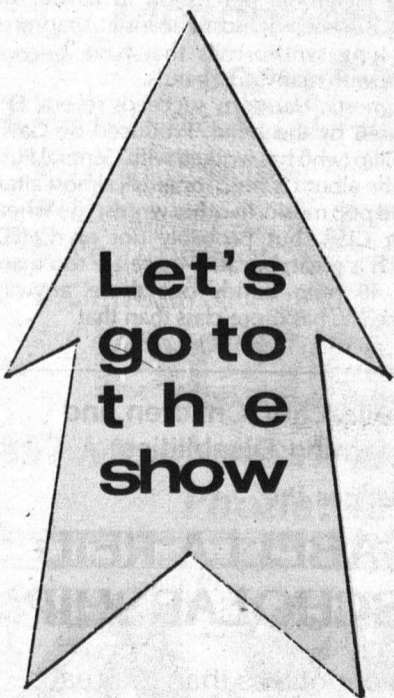
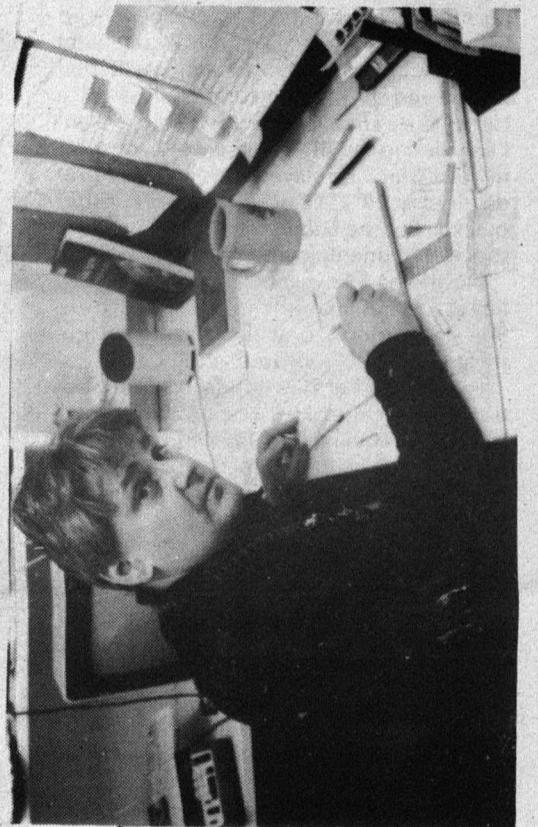
Brent Lane with the spectacular variety of tools used by the prop department has to solve problems involving mechanics, cuisine, painting, electricity and carpentry.

Shelia Cleasby works in the prop department.

Some chairs in the prop department. But the prop department consists of not only furniture. Everything that is not classified as sets and costumes fall under the auspices of the prop department including candles, lamps, plants, rugs, even the food and drink consumed by the cast.



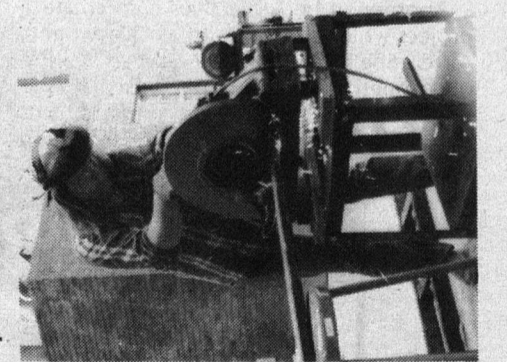
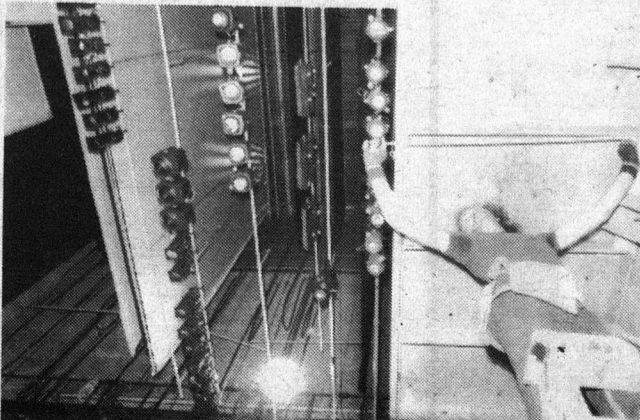
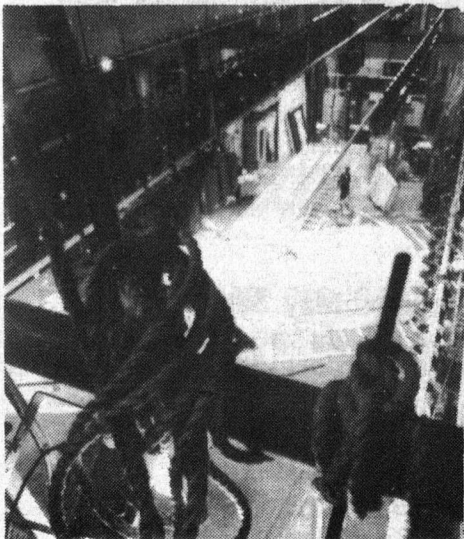
Property master Edward A. Elsbury has a background in fine arts and lots of experience — 20 years worth. He works with all the departments, looking after all the details. "It may seem trifling, but it's important."



photos and design by alex miller

The Citadel hires seven full-time carpenters, four shop carpenters and three set carpenters. The basics of theatre carpentry are the same as those used in the construction of your home. It takes five days to build the sets of the average Citadel show. Ten people worked for three weeks to build the rocks for *The Tempest* while carpenters worked round the clock for 13 days for the set of *Pieces of Eight*.

One of the Citadel's carpenters helps build a set. While sets are not as sturdy as industrial or household constructions, they still stand up to a lot of wear and tear.



Brent Lane on the bench saw.