

(a) super-toxic lethal chemicals, chemicals with use as key components of binary and/or multicomponent chemical systems for chemical weapons, other lethal chemicals and other harmful chemicals, [key precursors], produced, otherwise acquired, possessed or retained from chemical weapon stocks for protective purposes, indicating the scientific chemical names [and structural formula] of such chemicals.

(b) super-toxic lethal chemicals, as well as chemicals with use as key components of binary and/or multicomponent chemical systems for chemical weapons, other lethal chemicals, other harmful chemicals key precursors and other chemicals posing special risk, listed in ..., produced retained, otherwise acquired or possessed for industrial, agricultural, research, medical and/or other peaceful purposes, indicating the scientific chemical names [structural formula] of such chemicals.

3. Each State Party undertakes to apply and accept, in regard to super-toxic lethal chemicals and key components of binary and/or multicomponent chemical systems for chemical weapons, the following measures:

A. Super-toxic lethal chemicals with use as chemical weapons

(i) The restrictions and requirements of this paragraph shall be applicable to the super-toxic lethal chemicals with use as chemical weapons [and other toxic chemicals, as listed in ... Chemicals can be added to or removed from this list according to procedure.]^{*/}

(ii) Each State Party shall prohibit all production and use of such chemicals, except for production and use for protective purposes [or in laboratory quantities for research or medical purposes].

(iii) Each State Party may retain, produce, acquire, transfer to another State Party or use such chemicals for protective, [research and medical] purposes, subject to the following:

- the retention, production, acquisition and use of such chemicals for protective purposes shall be strictly limited to those amounts which can be justified for such purposes.

^{*/} The ways for chemicals to be included in or excluded from this