tice; it renders the game ridiculous as a spectacle, stops all play properly so called, gives rise to disputes and unfair practices, and turns the game into a poor kind of hockey; it is, in short, one of the greatest drawbacks the game has to encounter.

The facing men commence the game by standing as in Plate 3. At an agreed signal they "tussle" for the ball, trying either to press away the opposing crosse and drive the ball straight on, or to disengage it and roll it back between their legs to the men of their own side standing behind them. The fear of breaking the crosses prevents too much roughness. It is prettier and more creditable to get the ball by finesse than to drive it on by brute force. (See Rule 4.)

Twelve players, by Rule 15, constitute a full side, but of course fewer can play.