

These Men Will Help You Decide

Are you liable to be selected for service under the Military Service Act?

The answer to this question is being made readily available for you. Remember that the first class to be called includes only men between the ages of 20 and 34, both inclusive, who are unmarried or widowers without children, those married after July 6, 1917, being deemed single for the purposes of the Act.

Medical Boards are now being established throughout Canada. These Boards will examine, free of charge and obligation, all men who wish to be examined as to their physical fitness for military service. They will tell you in a very short time whether your physical condition absolves you from the call or makes you liable for selection.

It is important that you obtain this information as soon as possible. A certificate of unfitness from a Medical Board will secure for you freedom from responsibility under the Military Service Act from any Exemption Tribunal. A certificate of fitness will not preclude an appeal for exemption on any ground.

In order that you may be able to plan your future with certainty, visit a Medical Board as soon as possible and find out if you are liable to be selected. Your family and your employer are interested as well as yourself.

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Ruy Lopez

Black
W. E. Evans.
1. P—K4
2. Kt—QB3
3. P—B4 (a)
4. P—Q3
5. Kt—B3
6. B—K2
7. Castles
8. K—Rsq
10. P—B5!
11. Kt—Q5
12. Q—Kt3
13. B—Kt5
14. Q—Rt3
15. B—R6
16. P—KKt4
17. Q—Rt3
18. P—KR4
19. Q×RP
20. P—Kt5 (1)
21. P×Kt
22. P×P
23. QxQch
24. Kt—R4
25. B×Kt
26. KtxBch
27. Kt—R6
28. P—B3
29. Kt—B5
30. QR—Qsq
31. R—B3 (n)
32. R—R3
32. R—R3
33. R—KBsq
34. Kt—Kt3 R. Beebe.

1. P-K4

2. Kt-KB3

3. B-Kt5

4. P-Q3

5. Kt-B3 (b)

6. Castles (c)

7. B-Q2 (d)

8. B-B4ch

9. Kt-KKt5

10. Q-B3 (e)

11. Q-Qsq (f)

12. P-KKt3 (g)

13. Kt-B3

14. Kt-KR4

16. P-B3 (h)

16. Kt-Kt2 (i)

17. P-KKt4

18. K-B2 (k)

19. PxP

20. Kt-Kt5

21. KtxKt

22. BxP

23. QxP (m)

24. KxQ

25. R-B2

26. KxB

27. K-Rsq

28. R-Kt2

29. R-Kt3

30. QR-KKtsq

31. B-K6

32. B-Kt4 (o)

33. R-KBsq

44. R (Kt3)-B3

35. B-B5

36. R-B4

37. PxKt

38. R-K2

40. R-Kt2ch PxP QxQch Kt—R4 BxKt KtxBch Kt—B5 QR—Qsa R—B3 R—B3 R—KBeq Kt—Kt1 Kt—R5 KtxB B—B3

White resigned on the 46th move

NOTES BY CHESS EDITOR

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(a) Schliemann's counter-attack, once widely advocated by Marshall. It leads to most difficult play and is almost sound.

(b) White can obtain the better game as follows: 6. PxP, BxP; 6. P-Q4, PxP (If 6..., P-K5, then 7. P-Q5, PxKt; 8. QxP); 7. KtxP, B-Q2; 8. Castles, Kt-B3; 9. R-Ksqch, B-K2; 10. BxKt, PxB; 11. Q-K2, K-B2; 12. Kt-QB3, and if 12..., R-Ksq or P-Q4, then 13. KtxQBP, regaining the pieces immediately. If, instead, 5..., Kt-B3, then 6. P-Q4, P-K5; 7. Kt-R4, B-K2; 8. P-Kt4, Castles; 9. R-Ktsq, P-Q4; 10. Kt-QB3, Kt-Ksq; 11. Kt-Kt2, with a pawn ahead and a promising game.

(c) More forcible would be 6. Q-K2 (threatening to continuo 7. P-Q4), PxP; 7. QKtxP, B-Q2; 8. P-Q4, Q-K2; 9. Ktx Ktch, PxKt (if 9..., QxKt, then 10. BxKt, BxB; 11. PxP, BxKt; 12. PxQ, BxQ; 13. PxP, BxP; KxB and the King side pawns would win); 10. P-Q5, Kt-Q5; 11. Bx Bch, KxB; 12. Q-K4, KtxKt; 13. QxKt, R-Ksq; 14. Q-B5ch, K-Qsq; 15. B-K3, R-Ktsq; 16. Castles KR, Q-Kt2; 17. P-Kkt3, P-QR4 (oil) P-QR4 (oil) P-QR4, then 7..., Kt-QR4.

(d) If 7. B-QB4, then 7..., Kt-QR4.

(e) 10. P-KB4 is the obvious continuation. The text-move is a mistake.

(f) Black threatens B-Kt5, winning the Queen. If, to meet this 11. P-KR3 or P-KKt3, then 11..., P-KR3; 12. Kt-K6, BxKt; 13. BxB, Kt-Q5, winning a piece.

(g) 12. Kt-K2 was the only move here. Now black obtains an irresistible attack.

(h) If 16. R-B2, of course black plays P-KKt4 and P-Kt5.

(h) If 15. Q—Ksq, then 15..., kt—B6Ch; 16. Ktxkt, BxKt; 17. P—KR4, P—KKt4, etc.

(i) If 16. R—B2, of course black plays P—Kkt4 and P—Kt5.

(j) Missing his opportunity. He should have continued 17..., BxP; 18. PxB, Ktx KtP; 19. P—KR4, P—B6, with an overwhelming position. 17..., ktxktP, will also win, but less quickly.

(k) There is no relief this way. The best seems Kt—Kt5 at once to dislodge the overbearing knight at Q5.

(l) 20..., KtxkBP; 21, QxKt, B—Kt5; 22. KtxBP, KtPxKt; 23. Q—Rsq, Q—Rsch; 24. K—Ktsqch was at Black's command. Now he has to go twice as far to victory.

(m) If 23. Kt—Ksq, then 23..., BxR and 24..., KtxKP with overwhelming attack. The text-move yields a piece.

(n) If KtxB, of course white mates in two.

(o) 32. B—B5 and if 32..., R—R3; 33. R—Kt7 would have given drawing chances.

Ending by Janowski.

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The following remarkably fine ending occurred in a game between Janowski and a strong amateur, at the Manhattan Chess Club, during July:
White: K at KKtsq; Q at KR4; Rs at Ksq, and K7; Kt at KR5; B at Q3; Ps at QR2, QKt2, QB3, Q4, KB2, KB5, KKt4 and KR2. Black: K at KKtsq; Q at Qsq: Rs at Q Rsq and Ksq; B at Q2; Kts at K5 and KB2; Ps at QR2 QKt2, QB3, Q4, KKt2 and KR2. White to play.

1. R(Ksq)xKt, PxR; 2. Kt—B6ch, PxKt (a); 3. RxKt, KxR; 4. QxRPch, K—Bsq; 5. B—B4, B—K3 (b); 6. PxB, RxP; 7. BxR, Q—Ksq; 8. B—Kt3, R—Qsq (c); 9. Q—Kt8ch, K—K2; 10. Q—K6ch, K—Bsq; 11. QxPch, Resigns.

(a) If 2.... K—Bsq then 3. KtxPch, K—Ktsq; 4. Kt—B6ch, K—Bsq; 7. Rx Rch, etc.

(b) This and his next are necessary to avoid mate.

(c) The natural continuation, yet it leads to a forced mate. If 8...., P—K6, White would capture both Black's pawns on the King's side, winning easily with four pawns to the good. Any attempt to bring the rook into play by advancing the rook's pawn and then the bishop's pawn, will be found unavailing.