

HARBOUR GRACE.—The entrance of Harbour Grace is a league to the southward of Carboniere Island. A rock, called the *Salvage*, stands nearly in the middle of the channel; and there is another, called the *Long Harry*, near the North shore, having only a boat-passage between it and the main. Both are of great height above the water.

Within the bay, a bar or ledge extends from the South side, more than half way over, as shown in the particular plan of the Harbour, in the 'NORTH AMERICAN PILOT.'

You may turn into Harbour Grace, all the bay over, from side to side. The *Salvage* may be passed on either side, as most convenient: and, having passed within this rock, you may turn from side to side, by the lead, till you draw towards the edge of the bank, then proceed by the North shore.

You may know when you are near the bar, or ledge, by two white rocks on the land, by the water-side, in a bank on the North side, which shew whiter than any other part: these are about a mile below, or to the eastward of, the beach, which is proper to be known: by keeping near the North shore, you will find 3 fathoms and a half on the bar, and presently after 4, 5, 6, and 7, fathoms; but if you stand over to the southward, till you have advanced within the bar, or ledge, you shall not have above 7, 8, or 9, feet of water: This sand trends S.E. from athwart the two white rocks above mentioned, and extends close up to the South shore. Having passed its outer extremity, you may turn from side to side till within the beach, on the North side, and ride land-locked in 4, 5, or 6, fathoms, or higher up in 7, 8, 9, or 10, fathoms, as you please.

Three islets, called **HARBOUR GRACE ISLANDS**, lie off the South point of the entrance of Harbour Grace, in an East and West direction. No vessel should attempt a passage between them and the main, as the ground is foul and shoal, and there are rocks about the islets.

From Harbour Grace to Cape St. Francis, the bearing and distance are E. $\frac{1}{4}$ S. 6 leagues.

BRYANT'S COVE, to the southward of Harbour Grace, is not a place for ships: It is, however, a good place for fish. In the middle of the entrance is a rock above water. You may pass in on either side, and have 4 or 5 fathoms, and then anchor within it in clean ground.

From Harbour Grace to *Spaniard's Bay*, the distance is about two leagues. This bay is deep and large, and there is good anchoring all over it: It is divided from *Bay Roberts* by a small neck of land only.

BAY ROBERTS is about half a league broad. There is very good turning into it, and no danger but what may be seen. You may borrow on either side, and go close to the island which lies on the starboard side of the entrance. The bay is, at least, three miles long. Being past the island, or to the westward of it, which is bold-to, you may run up about a mile, and lie land-locked in 9 or 10 fathoms within the island.

From the point of Bay Roberts to *Port Grave*, the distance is 3 miles. Port Grave is extensive, deep, and very bold, as the other bays are: there is a cove on the starboard side of the entrance, called *Sheep's Cove*, where you may moor by head and stern, and ride in $4\frac{1}{2}$ and 5 fathoms; but your anchor to the W.S.W. will be in 22 fathoms, at about a cable and a quarter's length from the ship.

From *Sheep's Cove* to Port Grave, the distance is a mile, or rather more; but ships do not ride within the small islands which are by Port Grave, the water within them being shoal, but they ride off without them.

From *Sheep's Cove* to *Cupid's Cove*, on the South coast of Port Grave, the course is S.W. about a league. This is a good place for a ship or two to ride in, in 4, 5, or 6, fathoms, and not above a point open. The cove lies in a W.S.W. direction, and the South side of the bay to *Burnt-head* trends E. by N. about two miles.

From *Burnt-head* to *Brigus*, is S.S.W. a league. The South point of Brigus is a high rugged point: The bay of Brigus is not above half the breadth of Port Grave Bay; you run up W. by S. and West, about half a league, and anchor on the North side. Small ships only use this place, it being so far up the Bay of Conception.

Collier's Bay.—From Brigus to Collier's Bay is S.S.W. two and a half or three miles. And from Collier's Bay to Salmon Cove or Pool, the distance is nearly two miles and a half.

Harbour