

9.—ORDER OF SHOOTING.

1. When a competitor has joined a squad he shall not leave it until he has retired or completed his firing, without leave from the Range Officer; any competitor losing his turn, or being absent without leave, or who does not hand his scoring ticket to the Range Officer at the firing point to which he is squadded at the time detailed on his ticket, will be disqualified for the match, and lose his entrance fee. Time will be regulated by the Association clock in the Secretary's office.

2. In all competitions competitors shall, when possible, be formed up by threes, and fire shot and shot *alternately*.

3. Where but *one* competitor is present, he shall fire his shots without undue delay, but the officer in charge of the firing point, *or some person named by him*, must witness the shooting and countersign the Register. Failing such verification, the score will be invalidated.

4. No competitor shall change his rifle at any range, during a competition, unless his first rifle should become unserviceable through an accident, which must be verified through the officer in charge.

5. In the case of unreasonable delay in firing on the part of any competitor, or of such delay as the Range Officer may consider likely to prolong the firing beyond the time allowed, the Range Officer shall have the right to caution and time the competitor by a sand glass, purporting to run one minute, more or less and, if, after such caution, the competitor does not fire before the sand has run out, the Range Officer shall declare the score forfeited and call upon the next competitor to proceed with his firing.

6. The competitor must, after delivering *each shot*, pay attention to the score called out by the Register Keeper, and himself see that such score is correctly entered on the blackboard, so that any objection to the score recorded may be investigated before the next shot is fired, and before leaving the firing point ascertain that the total has been correctly entered by the Register Keeper.

N.B.—The right of objection in the above case only extends to the registration of scores by the Register Keeper, and not to Marker's signals.

10.—TIES.

Ties shall be decided as follows :

A.—*An Individual competition for a series of prizes—*

1. If at more than *one* distance, by the *range totals in inverse order*.

2. By the fewest *outers*.

3. By the fewest *maggies*.

4. By the fewest *inners*.

5. By the *value of each shot in inverse order*.

6. FOR MONEY PRIZES, by *Division*.

7. FOR PRIZES IN KIND, by *shooting off* as in Clause B.