

Signals made at Fort George, when Vessels are coming into Halifax Harbour.

One ball, close,	For one square rigged vessel
One Ball half hoisted,	For two do.
Two Balls close,	For three do.
Two Balls separated,	For four do.
A Pendant of any colour,	For five, do.
A Pendant under one ball	For six do.
A Pendant over a ball half hoisted,	For seven do.
A Pendant under two balls close,	For eight do.
A Pendant between two balls separated,	For nine do.
A Flag of any color	For ten or more.

The above are hoisted at the east or west yard-arm, according to the quarter the vessel first appears in, with the addition of a ball in the centre of the yard, until the vessels can be seen, when one or more of the following descriptive colours will be hoisted at the mast head.

- A Union, For a flag ship with or without a squadron.
- Do. with a red pendant over it, for a two-decker.
- Do. with a blue pendant over it, for a frigate.
- Do. with a white pendant over it, for a small armed vessel.
- A red flag, pierced white, for a packet.
- A blue pendant for a merchant ship.
- A red pendant, for a merchant brig.
- A white pendant, for a topsail sloop or schooner.
- A red flag for a neutral man of war.
- Do. with a blue pendant under it, for a neutral merchant ship.
- Do. with a red pendant under it, for a neutral merchant brig.
- Do. with a white pendant under it, for a do. sloop or schooner.

Enemy's Signals :

- A French Jack for an enemy's fleet.
- A blue pendant under a French pendant, for an enemy's ship.
- A red pendant under a do. for an enemy's brig.
- A white pendant under a do. for an enemy's sloop or schooner.
- A Union Jack over enemies signals, denotes the vessels to be prizes.

Signal of Distress :

In cases when immediate assistance is necessary, a ball at the mast head, in addition to the descriptive colours of the vessel in distress, and guns occasionally, until the signal is attended to.

19 = 3 24 4