

CHANGE OF PLAYERS

16. Players may be changed any time during a game by the captain of a team, and substitute shall be allowed on the ice only when the original player is wholly off the ice. Play must continue throughout without interruption. In the event of a player being penalised for three minutes or under, no substitute shall be allowed. In case of penalties of over three minutes the substitute shall not replace the penalised player until the first three minutes of the penalty have expired.

STOPPAGES

17. In the event of a player being injured, penalised or compelled to leave the ice, play must be continued immediately without the teams leaving the ice, a substitute taking the injured or penalised player's position on the team. This shall apply in all cases with the exception of injury to goal tenders, who will be given ten minutes to recuperate.

We hereby certify that the foregoing Constitution, Rules and Regulations of Competition of the challenge cups, and the Rules of the Game were, in accordance with the requirements of the Constitution, adopted by the Saskatchewan Amateur Hockey Association at its annual meeting held on November 5, 1913, and amended on November 9, 1914; November 12, 1915; November 15, 1916; and November 2, 1917.

W. C. BETTSCHEN,
Secretary Treasurer.

K. J. HENDERSON,
President.