of the serious and most pressing needs in this, the most solemn and momen-tcus hour in Canada's history, they will not loyally play the game as honourable and high-minded gentlemen and patriots? The hard shells belong to the old school, they judge present day events by the experience of other and more careless days. They forget

"The old order changeth, giving place to new.

And God fulfils Himself in many ways, Lest one good custom should corrupt the world."

They forget that many things have been revolutionized by the mad act of a mad Kaiser, and among them the game of Canadian politics.

It would be too much to expect that the union consummated on October 12th can last for ever. Nor is it, indeed, desirable that it should. Peace will bring its reconstruction problems about which there will be room for honest differences of opinion; our Imperial relationships will have to be defined after the war, for we cannot forever be content with our present anomalous position of Colonial dependency. Peace will bring leisure for the consideration of old and new domestic problems, and Canadians will not all view these questions from the same angle. Therefore, lines of cleavage will develop and parties there will always be. Parties there are now for, even if the Union Government could command the practically unanimous support of eight provinces out of nine-which it undoubtedly cannot do-French Canada would be more clearly isolated than ever before by this new turn of the political wheel. Union even such as we have to-day is unfikely to be permanent. It will probably disappear when the danger has passed away which has caused some of our leaders to postpone consideration of minor matters upon which they differ in order that they may act together upon the supreme matter upon which they are agreed. There will be party divisions, perhaps more clearly defined than before. But is it not more than probable that there will be a new alignment?

Conducted by MALCOLM SIM

All correspondence relative to this department should be addressed to the Chess Editor, Canadian Courier, 30 Grant Street, Toronto.

Street, Toronto.

PROBLEM NO. 160, by Cadet G. F. Anderson (Oxford).

First Prize, Good Companions' Club, October, 1917.

Black.-Ten Pieces.

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White.-Fourteen Pieces. White to play and mate in two. SOLUTIONS.

Problem No. 158, by W. J. Faulkner.

1. R—B4, P—B4; 2. P—B4, PxP e.p.; 3.

R—R4, P—B5; 4. P—K4ch, PxP e.p.; 5.

P—B4ch, PxP e.p.; 6. Q—B2, P—K7 mate. The construction of this problem is masterly. Dual moves are avoided without apparent effort. By 1. R—K8 looks promising, but guards K2. The second move (with the bishop to preserve the guard at Q4), cannot be to K5, to cover the Rook, as it presents a flight square. We received no solution.

CHESS BY CORRESPONDENCE.

Played in Tournament No. 228 in the Chess by Mail Correspondence Bureau, between Mr. P. J. Wortman, of Dayton, Ohio, and Mr. R. G. Smellie, of Toronto.

Max Lange's Attack.

S Attack.

Black.

R. G. Smeille.

1. P—K4

2. Kt—QB3

3. B—B4

4. Kt—B3

5. PxP

6. P—Q4

7. PxB

8. B—K3

9. Q—Q4

10. Q—B4

11. Castles QR

12. Q—K4

13. PxKb

14. KR—Ktsq

15. P—Q6

16. P—Q7

17. B—Kt3

18. Kt—K2

19. Q—Q4 Max I
White.
J. Wortman.
P-K4
Kt-KB3
B-B4
Castles.
P-Q4
P-K5
P-K5
P-K6
Kt-Kb6
Kt-Kb6
Kt-QB3
QKt-K4
P-KKt4 QKt—K4
P—KKt4
KtxQB.
PxP
B—R6
P—QB3
R—K2
K—Kt2
P—B4
P—Kt4 (b)
P—QR4
P—R3 (c)
K—R2
K—Kt2
R—B2 (d)
KxKt
Ressigns.
(a) Up to th Q-Q4 Kt-Kt3 21. Q—Q6 22. Kt—R5ch 23. Kt—B6ch 24. Kt—Kt8 25. QxRPch 26. R—Q6 (e)

25. R—B2 (d)

26. KxKt

26. R—Q6 (e)

Resigns.

(a) Up to this point both players have adhered to a well-known book variation. White now attempts a deviation when the opportunity is the least favourable. The correct move is the clearance 18. Q—KBsq, making room for 19. R—Qsq.

(b) White loses grasp of the position, the opportunity for a counter-attack being remote indeed. The best at his command would appear to be P—KR3 opening a feasible square for the King, thereby unpinning the knight. If 20. QxP, of course black retorts 20. ..., QxKtch. The position is a remarkable one.

(c) The leisurely tour of the black knight now becomes curiously effective. If 22. KtxP, then 22. ..., Kt—R5ch; 23. K—Rsq, Kt—B6. Or 23. K—Bsq, Q—R6 ch; 24. K—Ksq, Kt—B6. If 22. Kt—B2, then 22. ..., Kt—B5ch; 23. K—Bsq, Q—R6 (ch; 24. K—Ksq, Kt—B6. If 22. Kt—B2, then 22. ..., Kt—B5ch; 23. K—Bsq, Q—R6 (ch; 24. K—Ksq, Kt—B6, then 22. ..., Kt—B7. The stage of the course of the black in two. If 22. Kt—B5, then 22. ..., Kt—B5ch; 23. K—Bsq, Q—R6 (ch; 24. K—Ksq, QxQBP; 25. R—Ktsq, Q—KB6; 24. K—Ksq, QxQBP; 25. R—Ktsq, Q—KB6; with an irresistible game. If here 26. RxP, then 26. ..., Q—K6ch. There is no adequate defence for white at this stage.

(d) If 25. Kt—B2, then simply 25. ..., QxR: 26. QxQ (if 26. QxKt, then 26. ..., Q—R6ch. There is no adequate defence for white at this stage.

(e) 26. ..., QxB was all that was necessary. White might have delayed resignation a move. However, if 27. P—Kt5, then 27. ..., BxRch (if 27. ..., R—K6; 28. Q—R5ch; 30. K—B2, QxKt would settle matters. An interesting game with wulltitudinous variations. Mr. Smellieshowed keen insight and is to be congratulated upon winning the Brilliancy Prize.

END-GAME NO. 28.

By Seelesniew.

END-GAME NO. 28.

BND-GAME NO. 28.

By Seelesniew.

White: K at KB2; R at KKt8; Ps at QB4 and KKt6. Black: K at KR7; R at Q2; Ps at QR5, QB3, KB3 and KR2.

White to play and win.

Solution.

1. R—KR8, R—Q7ch; 2. K—Bsq! (the only move to win, for otherwise black can play R—KKt7 and K—Kt3), R—Q8 ch; 3. K—K2, R—KKt8; 4. RxPch, K—Kt6; 5. R—Rsq! (again the only move; of course if the sacrifice is accepted white gets a Queen and wins easily against the scattered pawns), R—Kt7ch; 6. K—K3, K—Kt5 (or 6. ..., P—KB4; 7. P—Kt7, P—B5ch; 8. K—K4, K—B7; 9. R—R7 wins); 7. R—R2! R—Kt6ch (R—Kt3 has the same reply); 8. K—B2, R—B6ch; 3. K—Ktsq, R—QKt6; 10. R—Kt2ch, K—B5; 11. P—Kt7, R—Kt8ch; 12. K—R2, R—Ktsq; 13. P—Kt8 (Q), RxQ; 14. RxR and wins easily.

SHAUN and FIONA

(Continued from page 14.)

the kitchen in his nightshirt, an' there is the table set for only one.

"'Have you had your dinner, Fiona?' says he. There is no answer, for the drops of blood ain't much on talk an' the giant goes nosing over the soup. 'Smells as if you'd forgotten to salt it, Fiona,' grumbles the giant, an' then he sees a bit of mattin' stickin' out of the pot an' he stirs the soup with a ladle, an' fell to swearin' like a truck driver on South Street.

"Lookin' out of the window he seen that Shaun was not in the front yard, an' he rushed out of the house.

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