

Sherwood played effectively at right wing in the place of Smith, who was ill.

The teams :—

College (7)—Goal, Kennedy ; point, White ; cover-point, Beck ; centre, Patton ; rover, Morgan (captain) ; right wing, Sherwood ; left wing, Denison.

St. Andrew's (3)—Goal, McLaren ; point, Smith ; cover-point, Russell (captain) ; centre, Doherty ; rover, Hay ; right wing, Sale ; left wing, Scott.

Referee—S. B. Leslie.

U.C.C. VS. 'VARSITY III.

This match, played on the 6th of February, was only a practice match, and there was not a very large crowd. Only six of 'Varsity's men arrived, and Smith filled the vacant place.

The puck was faced off at 3.45, and from the start the superior weight of 'Varsity told against College. The ice was hard and the play very fast, but on both sides the shooting was rather poor and inaccurate. Morgan was by far the speediest player on the ice, but the greater weight of his opponents handicapped him. Rathbun, who was playing for the first time on the team, played well, his only fault being that he was hardly ever in his place. The game only lasted for twenty-five minutes, and it ended with the score 6-4 in favour of 'Varsity.

The team was :—Goal, Kennedy ; point, White ; cover-point, Beck ; forwards, Morgan, Rathbun, Denison, Sherwood.

K.G.F.

U.C.C. VS. DOMINION BANK.

On the 19th of February U.C.C. and the Dominion Bank arrayed themselves on the ice against one another. The Dominion Bank had on their usual Bank League team, and the only change for College from the team which played 'Varsity was that Smith replaced Sherwood.

The Bank team was heavier than College and their forwards were very fast, so fast indeed that towards the end of the game our forwards tired and could not keep up the pace. Morgan, who generally plays a very fast and accurate game, was not up to form. Beck at cover-point played an excellent game, stopping a great many rushes and lifting well. But Kennedy in goal was the star of the game. Shot after shot came in on him, but he stopped them brilliantly, only allowing two to go through in the