Variation of the above from White's fourth move.

- 4. Kt. takes P. 4. K. Kt. to B. 3rd. 5. Q. Kt. to B. 3rd. 5. B. to K. 2nd.
- 6. K. B. to Q. B. 4th. 6. P. to Q. B. 4th.
- 7. K. Kt. to B. 3rd. 7. Castles. 8. Castles.
  - 8. Q. Kt. to B. 3rd.

Again the game seems even.

Variation from Black's third move.

- 1. P. to K. 4th. 1. P. to K. 4th.
- 2. K. Kt. to B. 3rd. 2. P. to Q. 3rd.
- 3. P. to Q. 4th. 3. Q.B. to K.Kt. 5th.
- 4. P. takes K. P. 4. B. takes Kt.
- 5. Q. takes B. (best) 5. P. takes P.
- 6. K. B. to Q. B. 4th. 6. Q. to K. B. 3rd.
- 7. Q. to Q. Kt. 3rd. or Kt. to K.B. 3rd. § and White has the superiority.

Variation from White's third move.

- 1. P. to K. 4th. P. to K. 4th.
- 2. K. Kt. to B. 3rd. 2. P. to Q. 3rd.
- 3. K. B. to Q. B. 4th. 3. B. to K. 2nd(best)
- 4. Q. Kt. to B. 3rd. 4. K. Kt. to B. 3rd.
- 5. P. to Q. 4th. 5. P. takes P.
- 6. Q. takes P.

and Black can apparently equalize the game.

Second variation from Black's third move.

- 1. P. to K. 4th.
- P. to K. 4th.
- 2. K. Kt. to B. 3rd.
  - 2. P. to Q. 3rd.
- 3. K. B. to Q. B. 4th.
- 3. P. to Q. B. 3rd.
- 4. P. to Q. 4th.
- 4. P. takes P.
- 5. Q. takes P.

White has the better opening; instead of the fourth move as last given, Black might have played, instead-4. P. to Q. 4th-but it seems doubtful whether he would afterwards be able to equalize the positions.

Third variation from Black's third move.

- 1. P. to K. 4th.
- 1. P. to K. 4th.
- 2. K. Kt. to B. 3rd.
  - 2. P. to Q. 3rd.
- 3. P. to Q. 4th,
- 3. P. to K. B. 4th.

- This last move of Black's was recommended by the celebrated player Philodor, in one of his earlier treatises; subsequently he expressed doubts of its soundness; nowa-days, being considered hazardous, it is very seldom adopted. The best play for White is, not to take the B. P. (which would allow Black to get the better game in a few moves by P. to K. 5th, &c.), but to proceed as follows:-
- 4. P. takes K. P. 4. B. P. takes P.
- Kt. to Kt. 5th. 5. P. to Q. 4th.
- P. to K. 6th. 6. K. Kt. to R. 3rd.

To prevent 7. Kt. to K. B. 7th. If Black play, instead of as above-6. K. B. to Q. B. 4th-White may take the K. P. with his Kt. and, if the Kt. be captured, regain his piece by checking with the Queen at R. 5th. And then taking the Bishop, having the better game.

- 7. Q. Kt. to B. 3rd. 7. P. to Q. B. 3rd.
- S. K. Kt. takes K. P. S. P. takes Kt.
- 9. Q. to R. 5th ch. 9. P. to K. Kt. 3rd. 10. Q. to K. 5th.

White has a winning position; but the advantage must be followed up with the greatest exactitude, otherwise Black can speedily gain a strong attack. If, instead of Q. Kt. to B. 3rd, as last given for White's 7th move, he should play:-

7. P. to K. B. 3rd., 7. K. B. to Q. B. 4th. 8. P. takes P. 8. Castles.

and Black has the advantage.

SOLUTION OF PROBLEM NO. 3.

- 1. B. to K. 4th. 1. K. takes B.
- 2. Q. to K. 6th. Mate.

## TO CORRESPONDENTS.

Correct Solution of Problem No. 2. Received from T. W., Montreal.