

## **Environmental sustainability**

- From its supplies and operations, to its “green” facilities and clean transportation strategy, the 2010 Games would showcase “made in Canada” environmental technology and expertise to a global audience, and would ensure a lasting legacy of sustainable practices.

## **Culture**

- As one of the pillars of the Olympic Movement, the arts and culture play a major role over the four years of the Olympiad. Starting in 2006, the cultural sector would begin to develop performance and exhibition programs, tour across Canada and abroad, and prepare for the opening and closing ceremonies to be viewed by two to three billion people.

## **Inclusivity**

- In order to ensure the Games’ legacies extend as broadly as possible, Vancouver 2010 bid plans have been developed by groups representing a wide range of backgrounds and communities, including Vancouver’s Downtown Eastside and First Nations, Métis and Aboriginal groups. The Vancouver 2010 Bid Corporation’s inner-city inclusivity commitment includes specific goals and guidelines for planning and hosting an inclusive Games.

## **Affordable housing**

- Two athlete villages are being designed to serve the long-term community needs of both Vancouver and Whistler.
- Vancouver Olympic Village would be built on former industrial land at False Creek and developed into a model sustainable community after the Games.
- Whistler Village, proposed for the Callaghan Valley, would provide affordable rental housing for the area when the Games are over. Its Athletes’ Centre would accommodate athletes involved in training and competitions in future years. Its wheelchair-accessible rooms would remain after the Paralympic Games, opening up more opportunities for athletes with a disability and providing for future world-class sporting events for disabled people. Parts of Whistler Village would be relocated to increase housing at the First Nations community of Lil’Wat.