

DAY SIGNALS.

There will be 4 kinds of Day Signals.

1st. The Semaphore, or Station Signal, (see Plate No. 1.)

2nd. The Switch, or Point Signal, (see Plate No. 2.)

3rd. The Flag Signal, (see Plate No. 3.)

4th. The Detonating Signal.

The Semaphore Signals will be placed east and west of each Station; and if the line is clear and free for the passage of Trains, the Arm will not be seen.

In cases where it may be necessary to proceed cautiously, the Semaphore Arm will be raised to the angle of 45 degrees, or half way.

If the Arm is extended in a horizontal position, (see Plate 1,) any Train approaching must stop at least 300 yards short of Semaphore post.

The Switch or Point Signal, will be attached to each Switch leading into the Main Line. If the Switch is All Right, no Signal will be shown; but if the Switch is turned for the Siding, a **Red Oval Signal** (see Figure 8 Plate 2,) will be exhibited, when the Train must **Stop** unless it is going in or out of the Siding; in which case a **Green Flag by Day, or a Green Light by Night** will be waved by the Switchman; and the Train shall enter slowly, and must be completely under the command of the Engineer, so as to be brought to a stand, short of switch at other end.

The Flag Signals will consist of **Red and Green.**

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