

of Four (4) years. No nomination shall be made and no Klan or Realm shall be allowed to instruct the delegates as to how to vote. If after Three (3) ballots have been cast and no election has taken place all names must be dropped except the Three (3) receiving the highest number of votes. If no result is determined at the end of Three (3) more ballots the one having the lowest number of votes shall be dropped. Any Klansman in good standing in any Klan in good standing as determined by the records of Imperial Headquarters is eligible to be chosen as Imperial Wizard.

10. The Imperial Wizard shall hold office for a term of Four (4) years or until his successor is elected and installed. He may be removed from office for just cause, that is to say, malfeasance of office, by the Imperial Klonsilium after charges have been preferred and a trial held, in session assembled, two-thirds of the entire Klonsilium concurring. An Imperial Wizard is eligible for re-election.

11. Upon death or removal of the Imperial Wizard from office the Imperial Klaliff shall immediately succeed to office and shall govern until a successor to the Imperial Wizard is installed which shall be at the earliest possible moment consistent with careful judgment and shall be accomplished by calling a special meeting of the Imperial Klonsilium. This shall be done by the Imperial Klaliff at request of the Klonsilium. The election thus held must be only for the unexpired term.

12. Immediately upon the election of an Imperial Wizard he shall appoint a nominating committee of five who shall report to him nominations for the various offices and he shall report them to the Klonsilium and a majority vote of the Klonsilium